

Scene: 1 PRINTER AAN



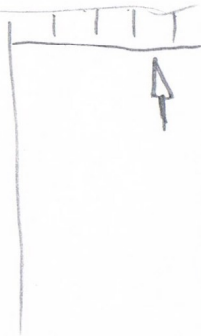
Scene: 2 RH OPSTARTEN



Scene: 3 CONNECT PRINTER



Scene: 4 MANUAL CONTROLE



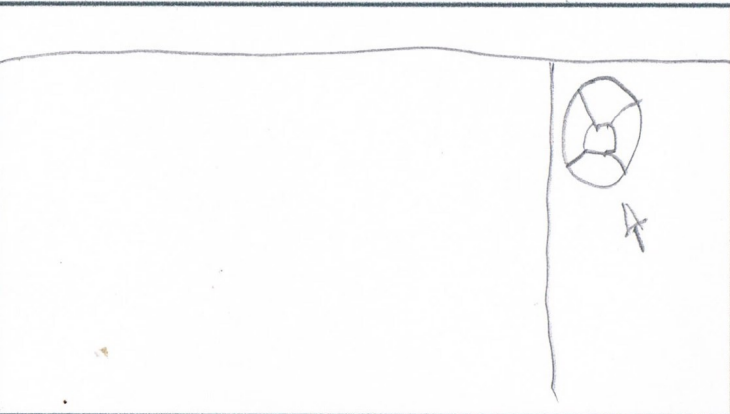
Scene: 5 HOME



Scene: 6 DEO ZAKKEN



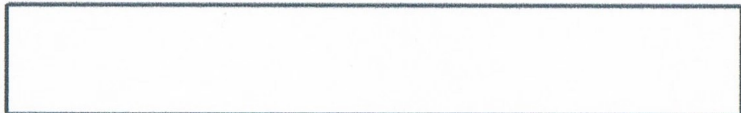
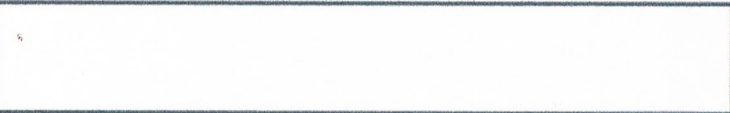
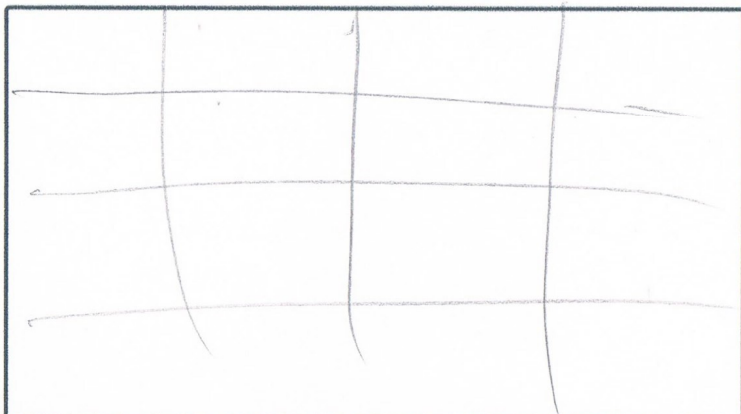
Scene: 7 KOP VERPLAATS EN



Scene: 8 FILAMENT IN PRINTER



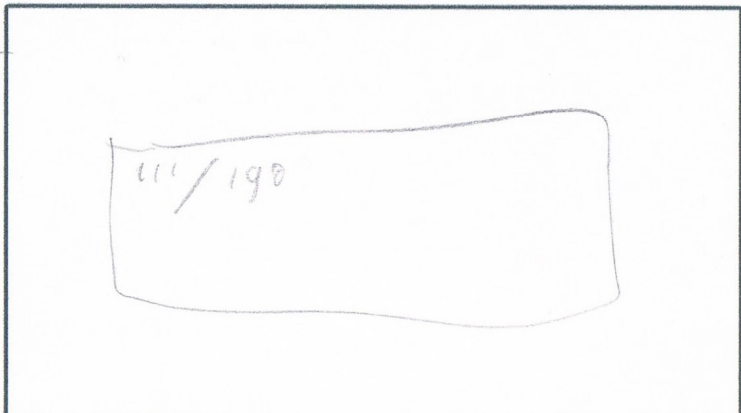
Scene: 9 EXCEL



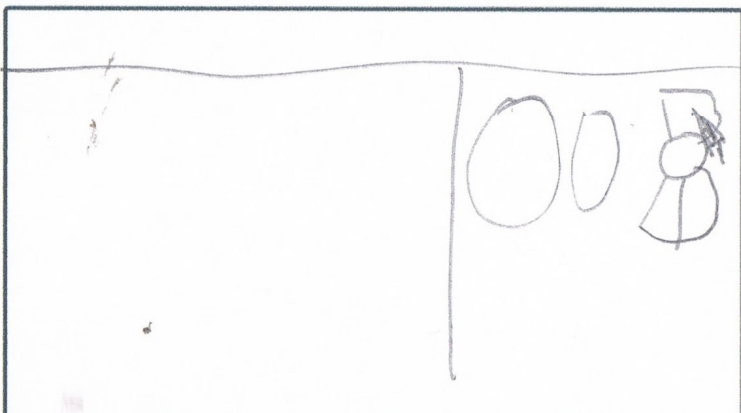
Scene: 10 TEMP SET



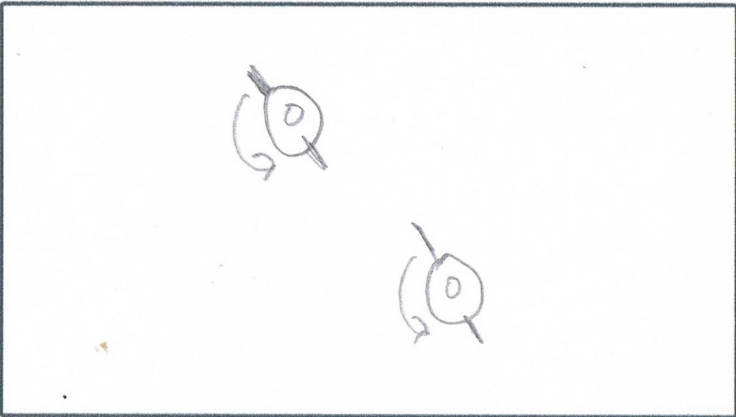
Scene: 11 WACHTEN



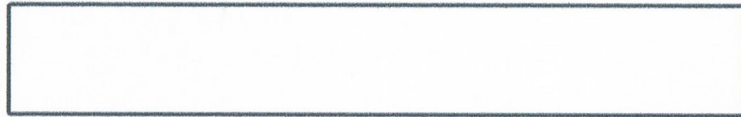
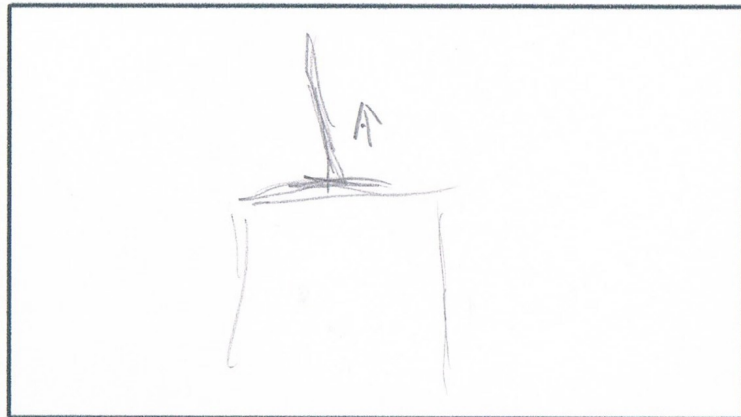
Scene: 12 FILAMENT TERUG



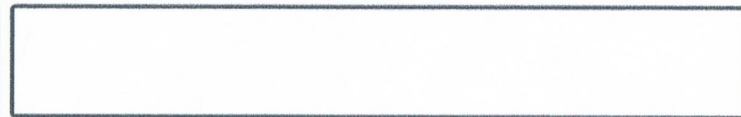
Scene: 13 MOEREN LOS



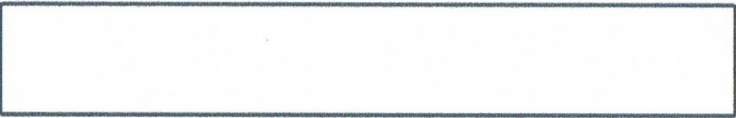
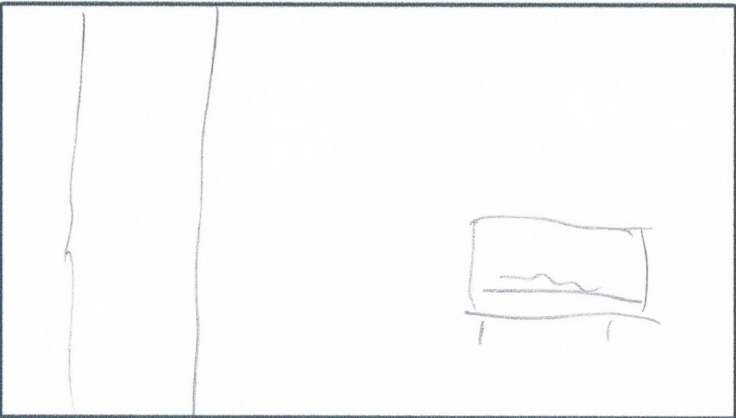
Scene: 14 FILAMENTERUIT



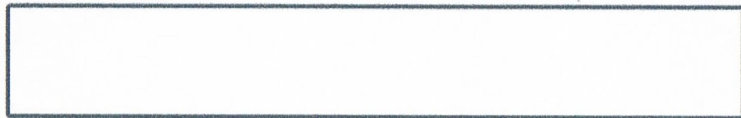
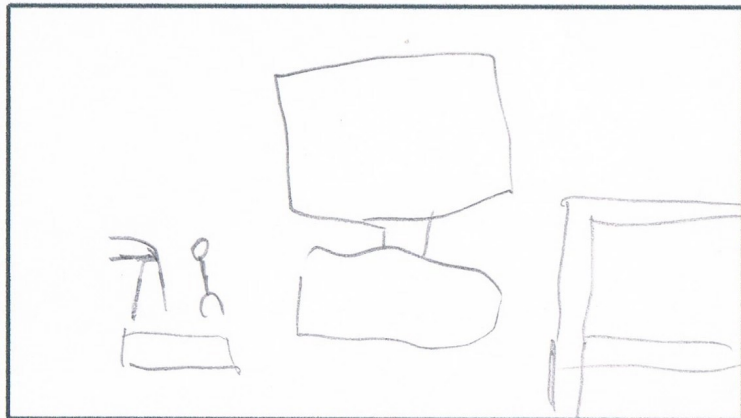
Scene: 15 FILAMENT UITHOUDER



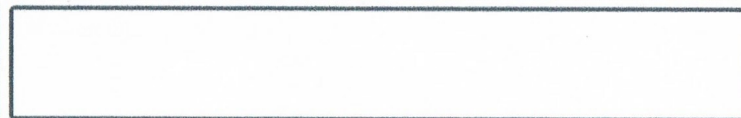
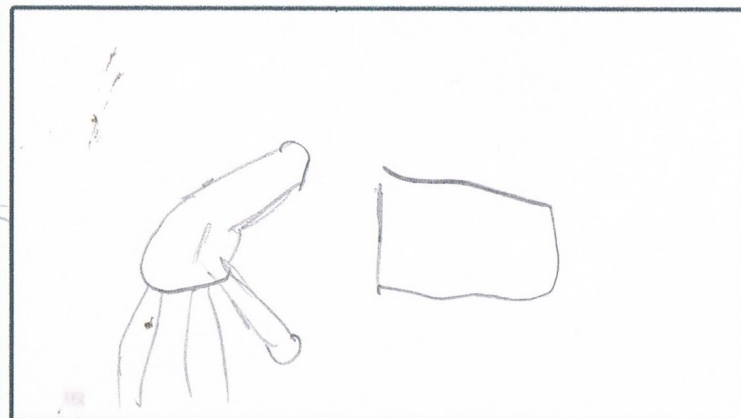
Scene: 16 BELLETJE PAPIER



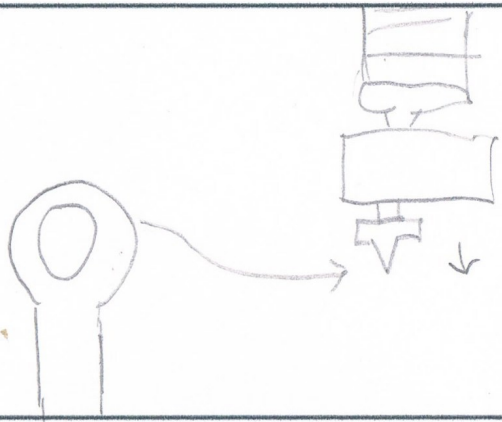
Scene: 17 TANGEN



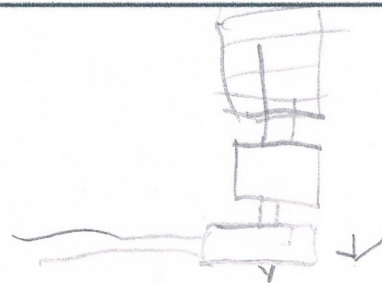
Scene: 18 WATER POMPTANG



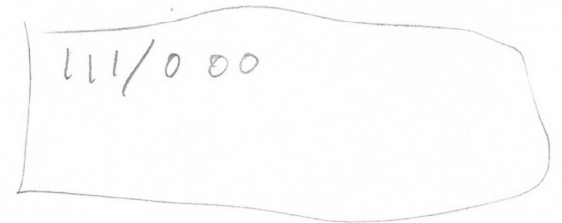
Scene: 19 Ringsleutel



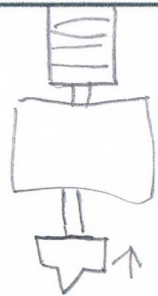
Scene: 20 Los Draaien



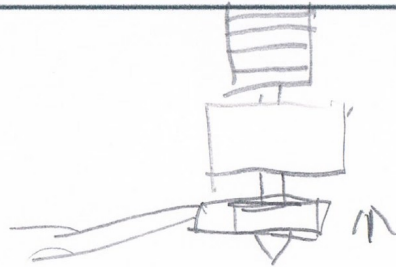
Scene: 21 Tempzakken



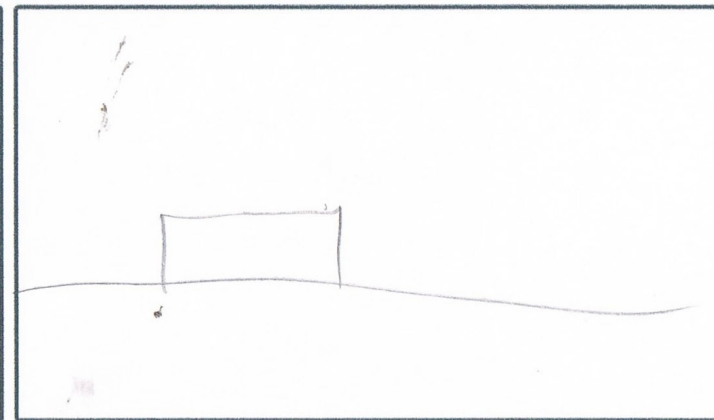
Scene: 22 Nieuwe Erim



Scene: 23 Nieuwe Pakken

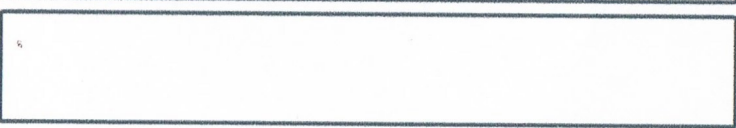
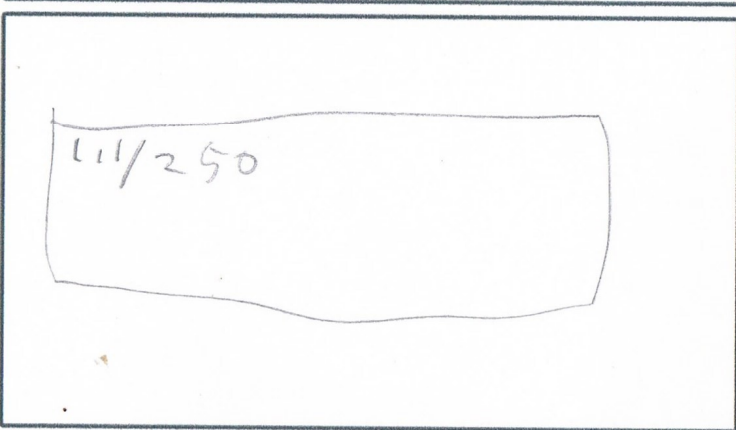


Scene: 24 Nieuwe Filament

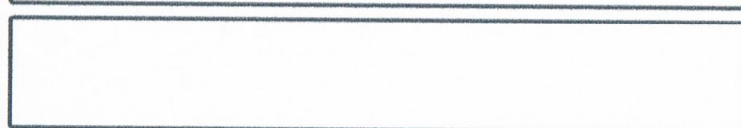
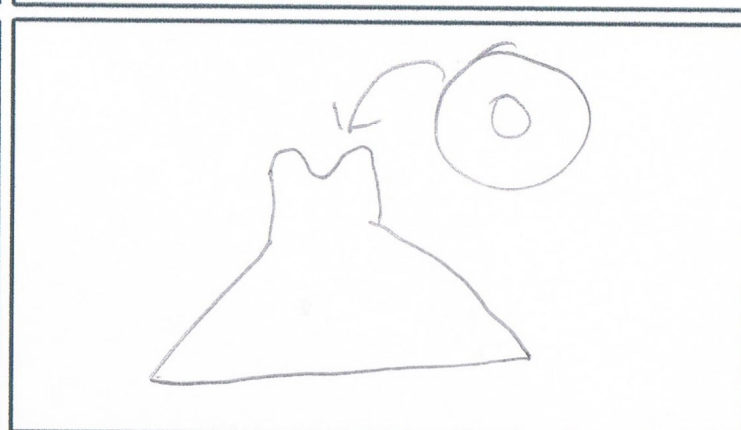


ERTMET SLEUTEL

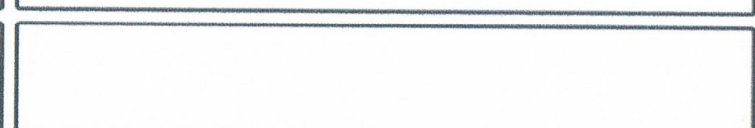
Scene: 25 TEMPVOORVIEUWE



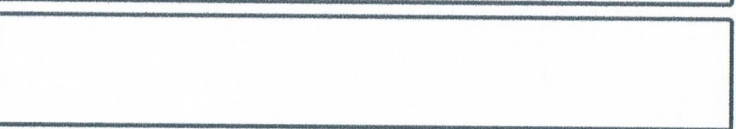
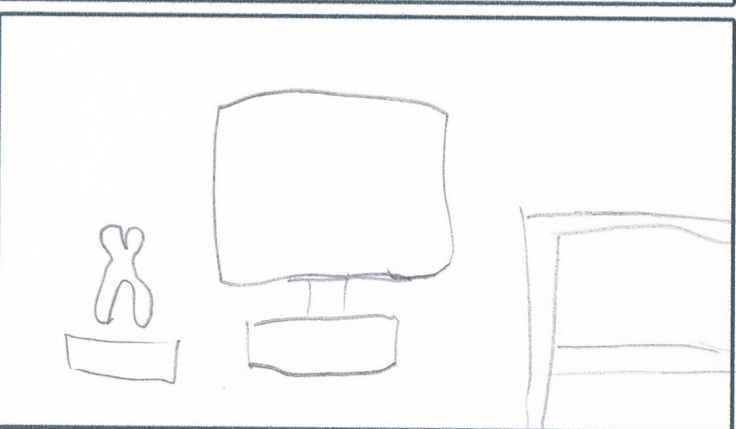
Scene: 26 Rol In Houder



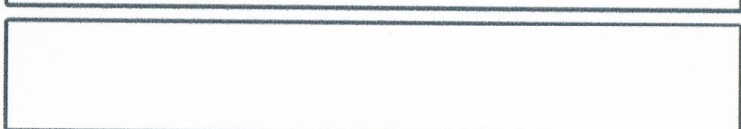
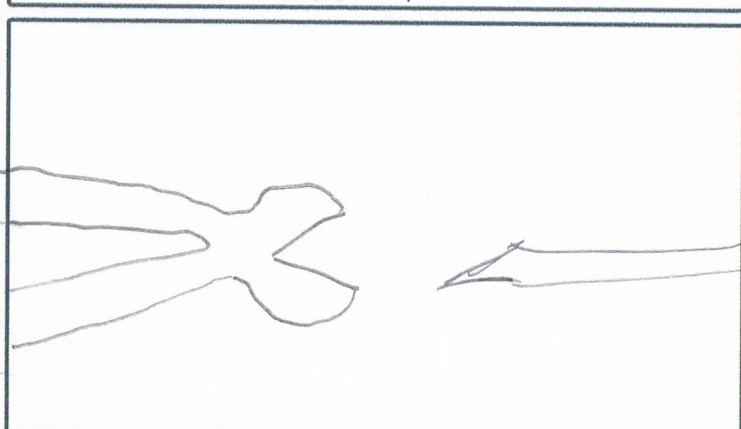
Scene: 27 FILAMENT UITROLLEN



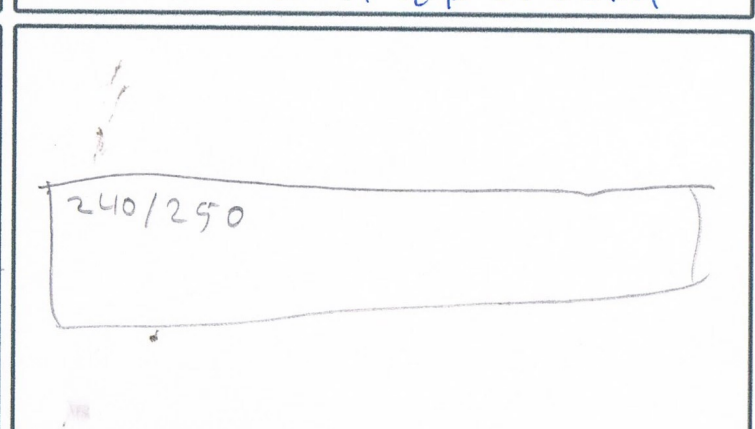
Scene: 28 KWIPTANG



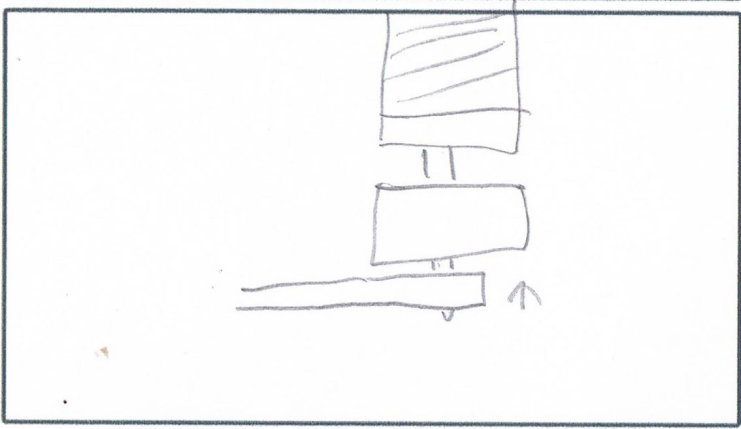
Scene: 29 SCHUIV AFKNIPPER



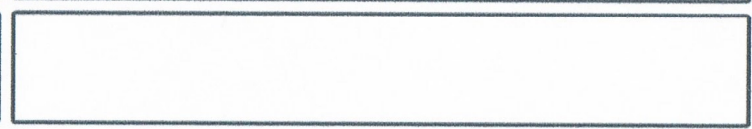
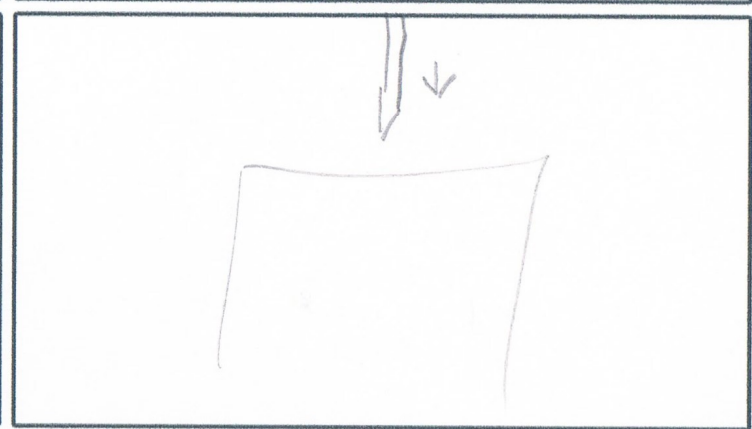
Scene: 30 WACHTER OPTEMP



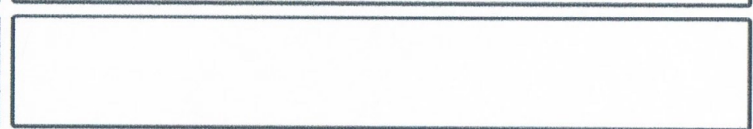
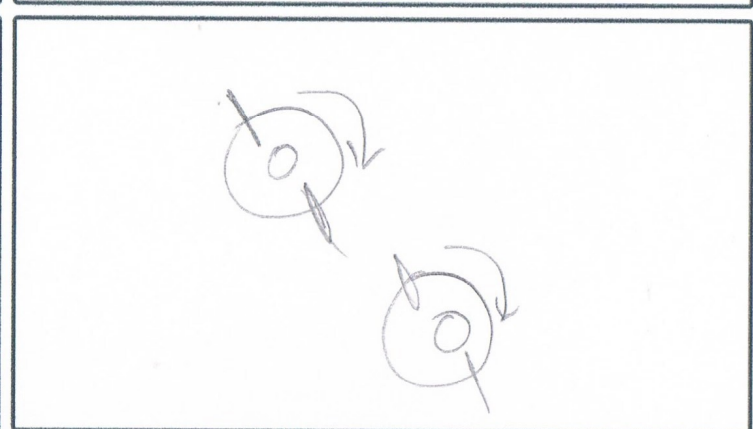
Scene: 31 TEMP AHDRAAIEN



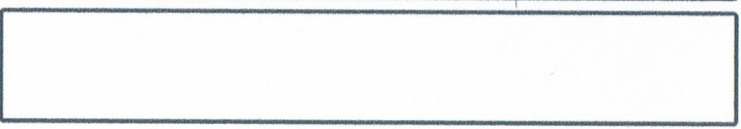
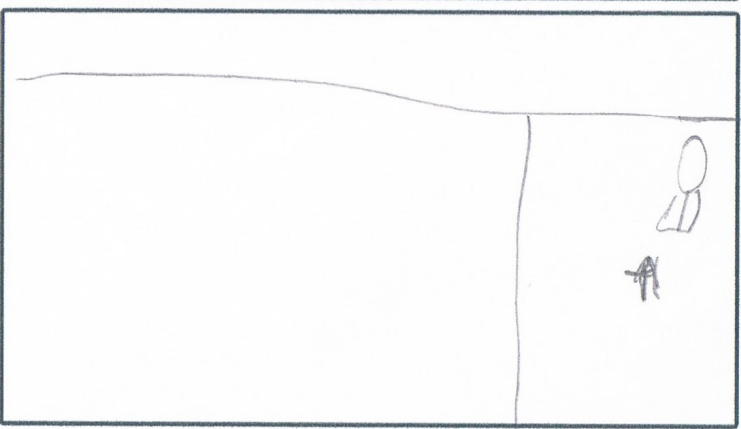
Scene: 32 FILAMENT ERIN



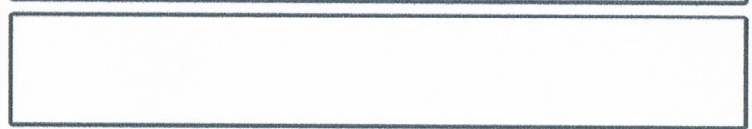
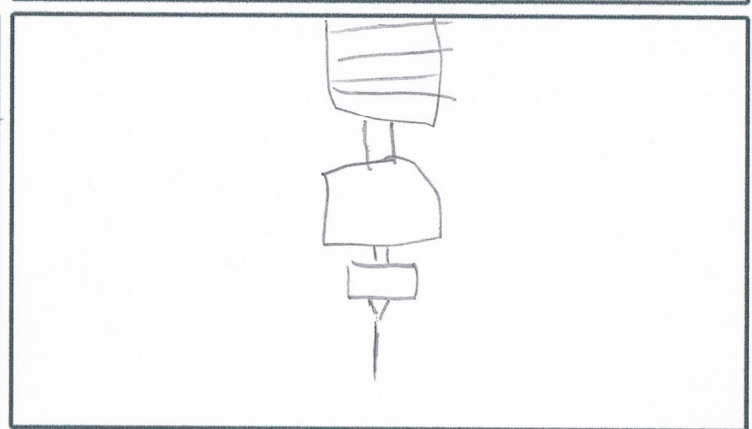
Scene: 33 MODEREN VAST



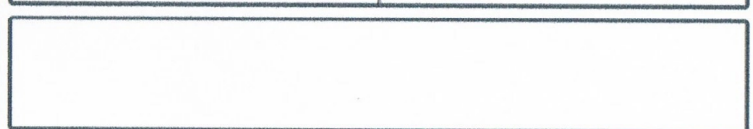
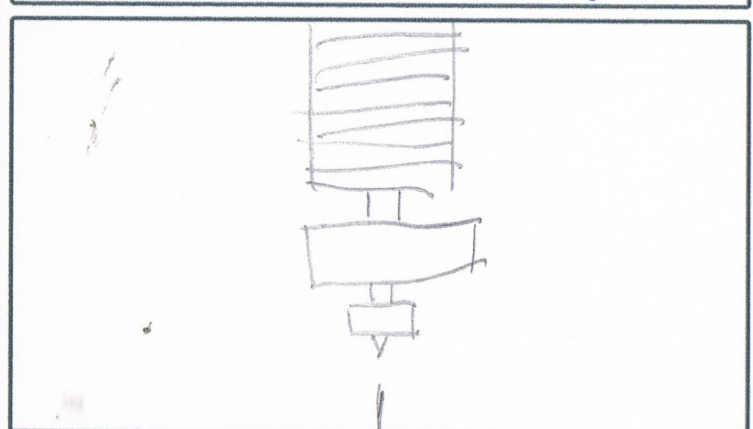
Scene: 34 FILAMENT PC



Scene: 35 FILAMENTNOZZLE



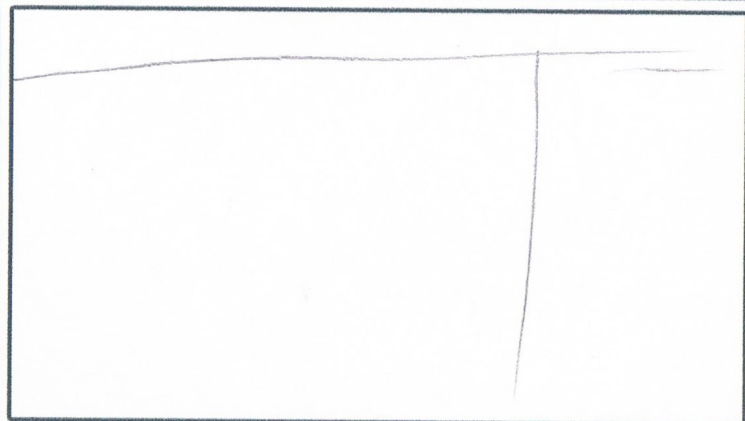
Scene: 36 WACHTENUITGESTRAALD



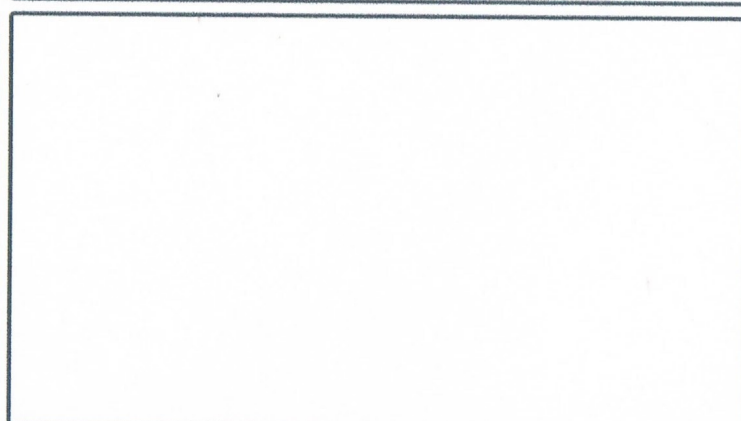
Scene: 37 TEMPHIT



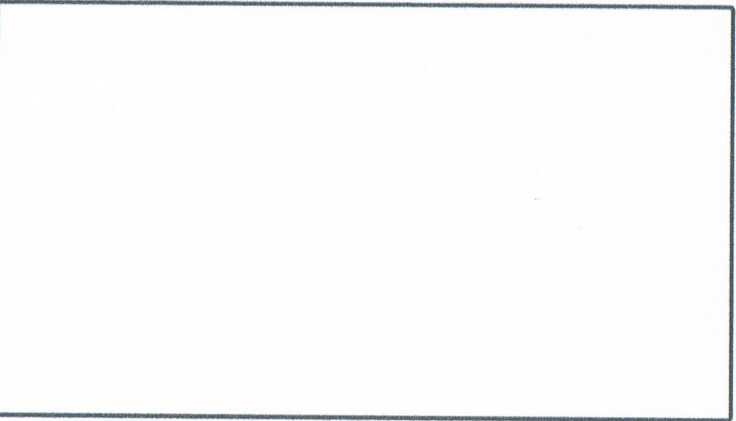
Scene: 38 KLAR OMTEPRINTEM



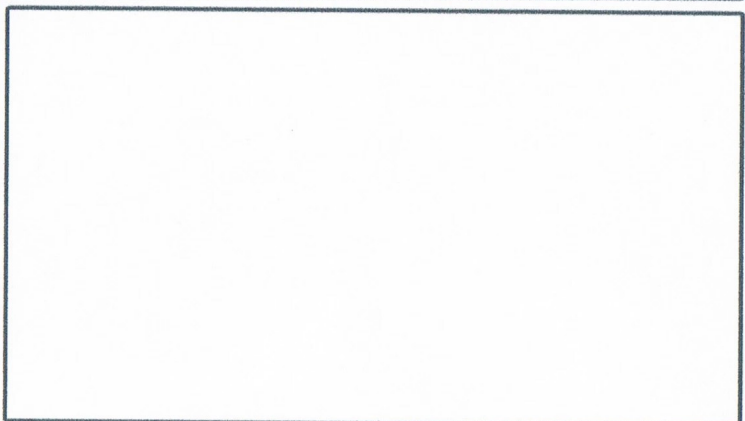
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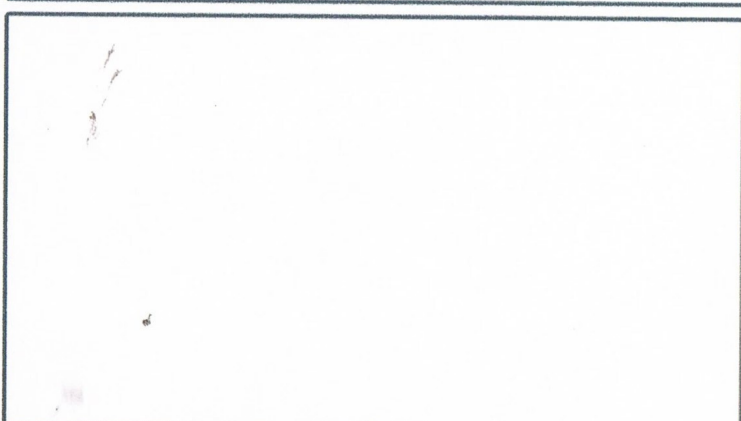
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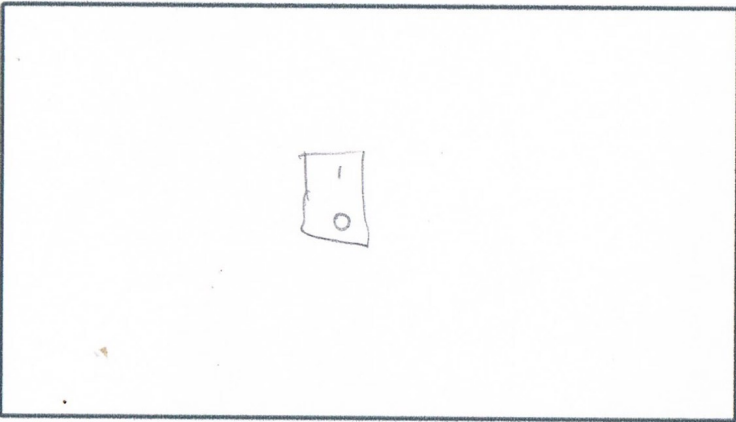
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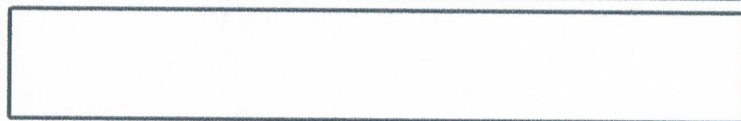
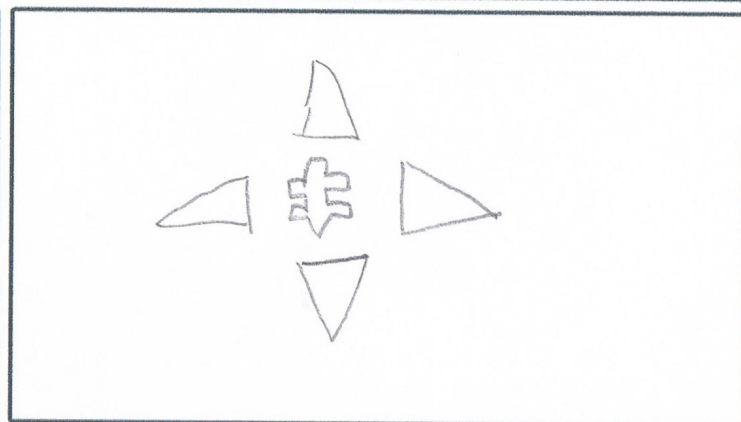
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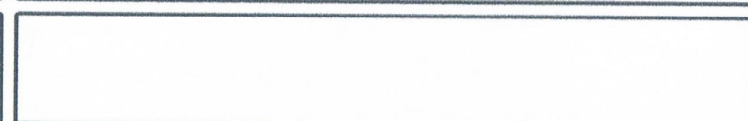
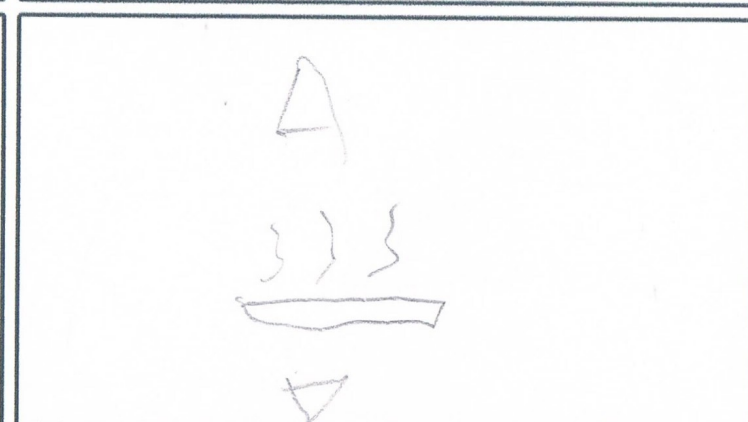
Scene: 1 PRINTER AAN



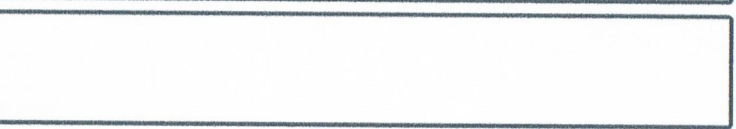
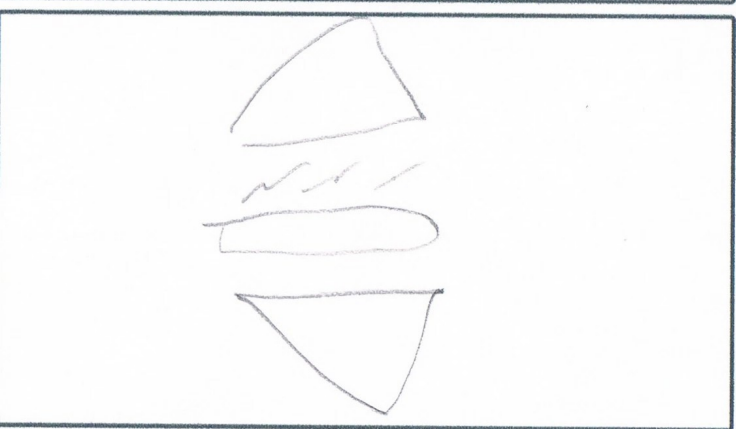
Scene: 2 POSITIE 0



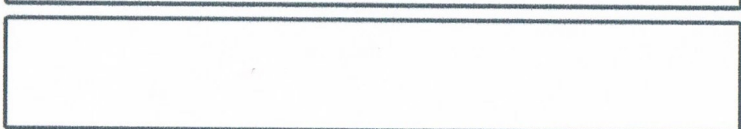
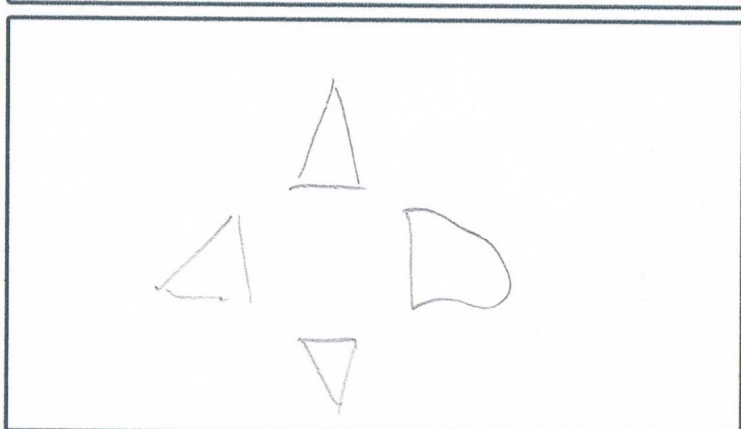
Scene: 3 STAP GROTE



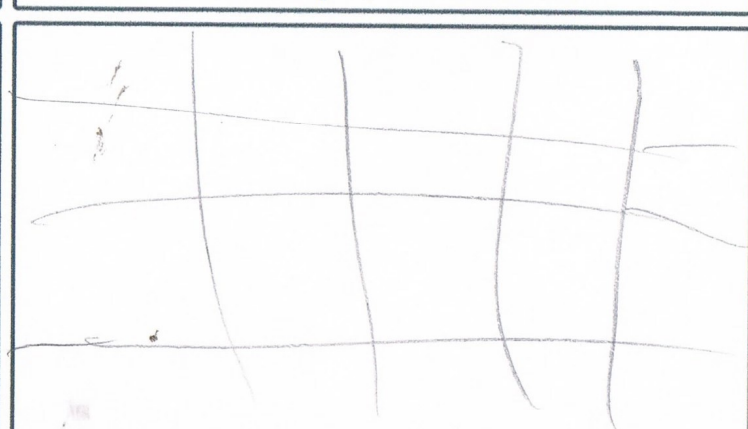
Scene: 4 BED ZAKKEN



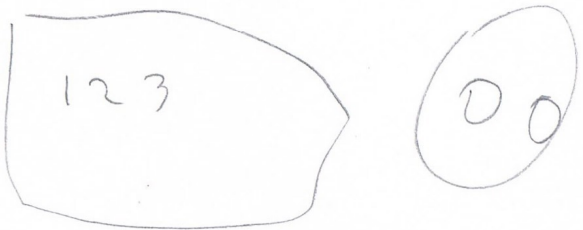
Scene: 5 KOP IN MIDDEN



Scene: 6 TEMP FILAMENT



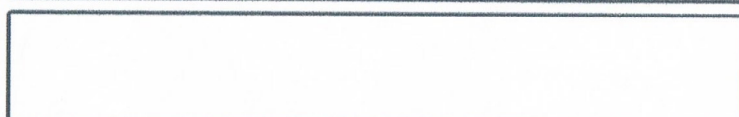
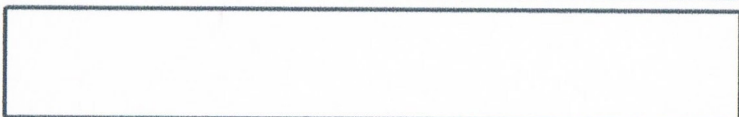
Scene: 7 TEMP INSTELLEN



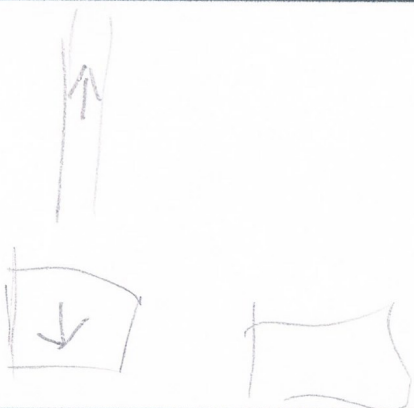
Scene: 8 HAAR BEGIN



Scene: 9 WACHTEN OPWARMEN



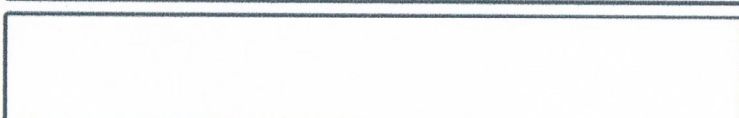
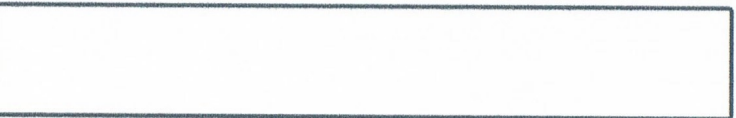
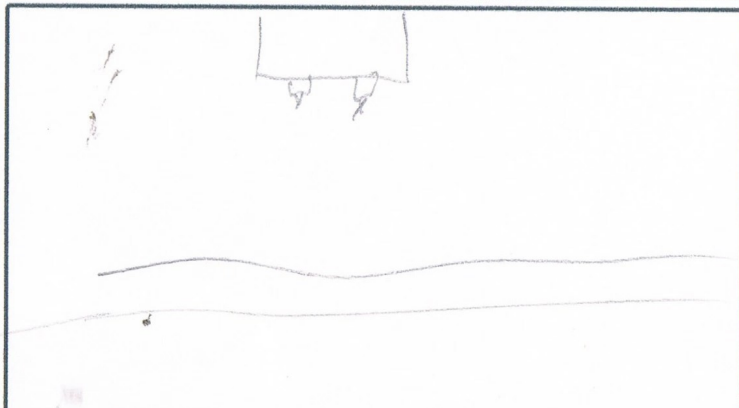
Scene: 10 FILAMENT VERWIJDEREN



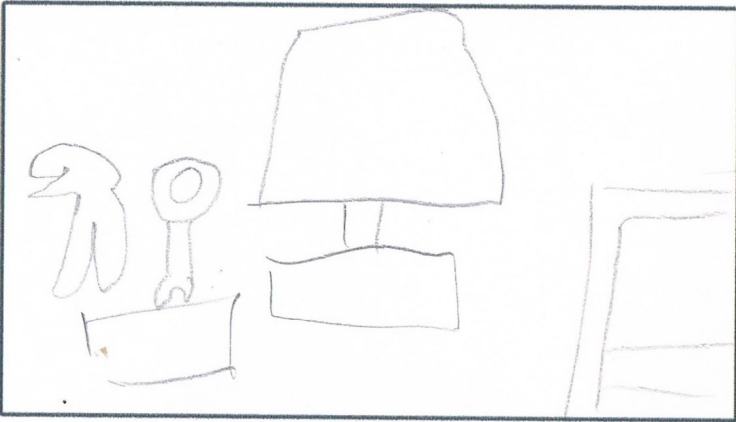
Scene: 11 ZIJKANT VERWIJDEREN



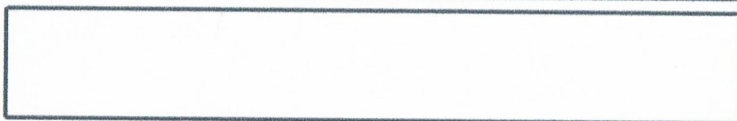
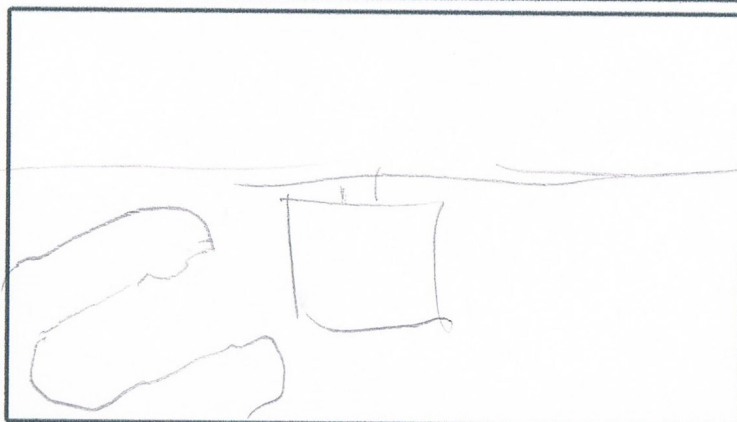
Scene: 12 VELLETPAPIER



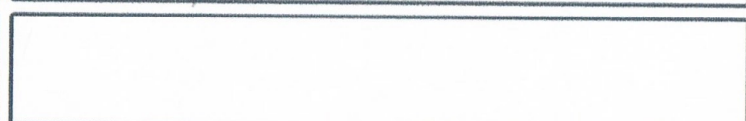
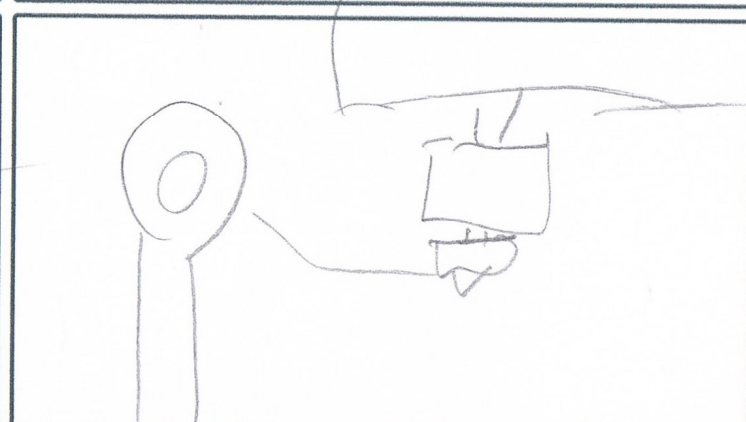
Scene: 13 WATER POMP TANG



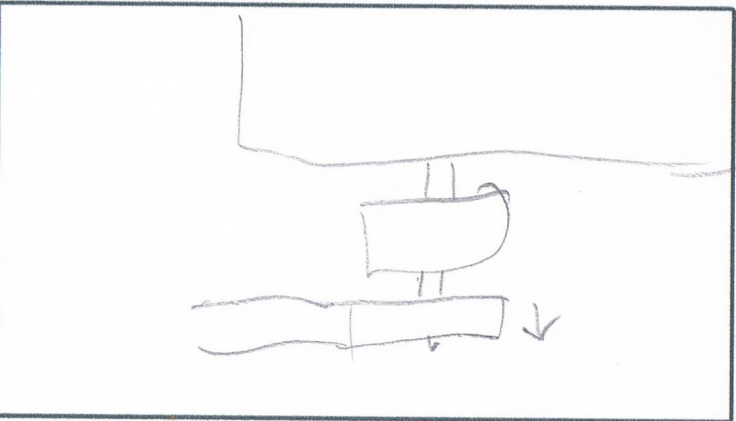
Scene: 14 HEATER BLOK



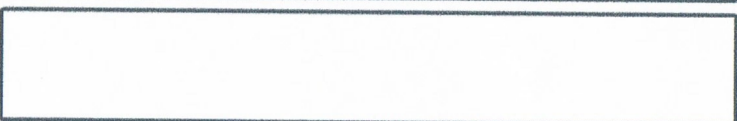
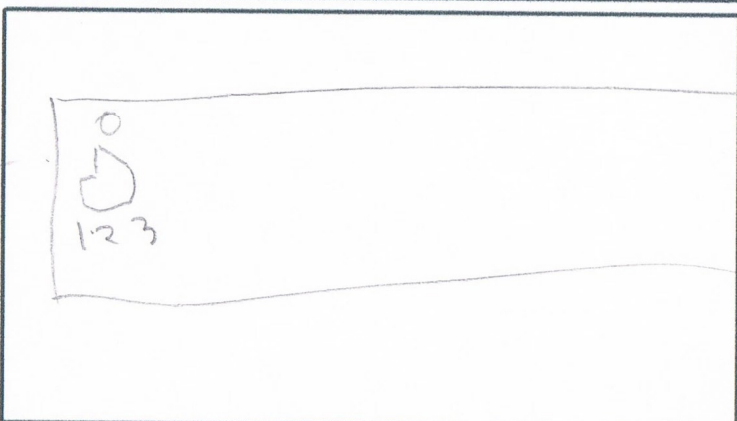
Scene: 15 Ring Sleutel



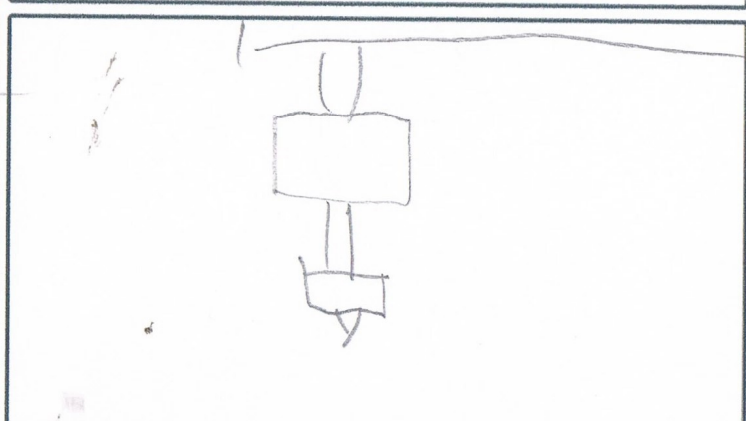
Scene: 16 Los draai EV



Scene: 17 TEMP ZAKKEV



Scene: 18 Nieuwe ERIN



Scene: 38 PRINTER



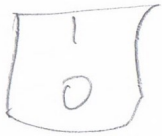
Scene: 39 KLAR



Scene: 40 VERMINDER



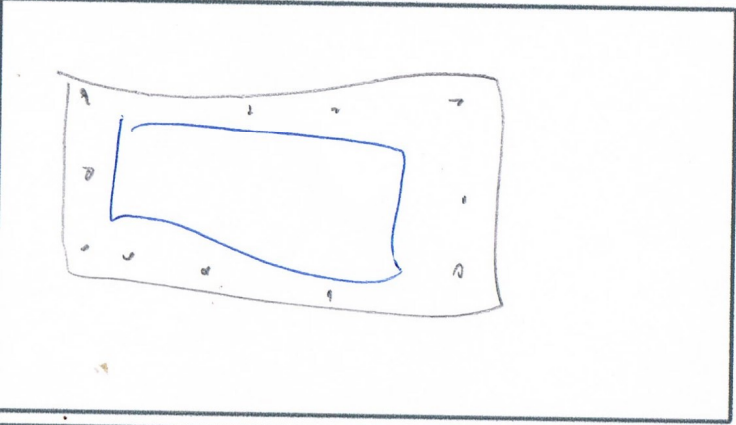
Scene: 41 SCHAKEL mit



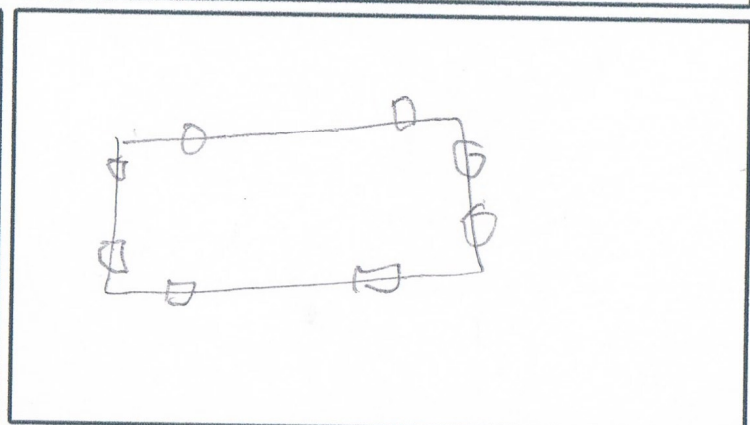
Scene:

Scene:

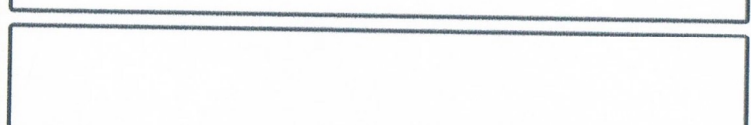
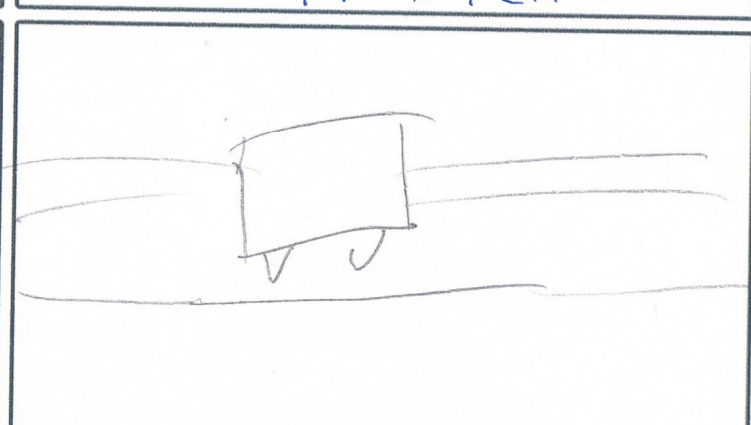
Scene: TEXTIEL 0149



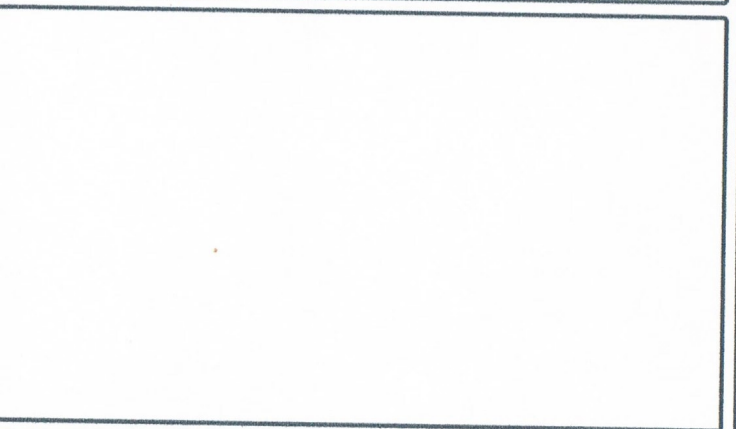
Scene: TEXTIEL CARTESIO



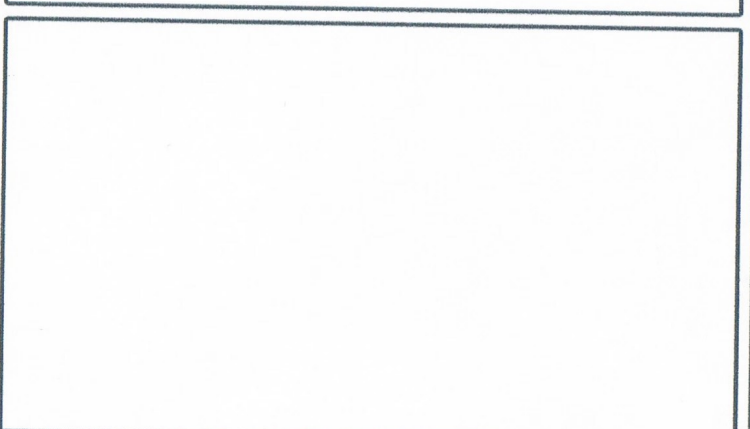
Scene: 2 KOPPEN PRINT



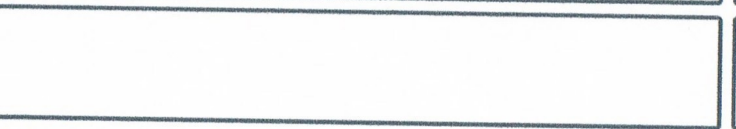
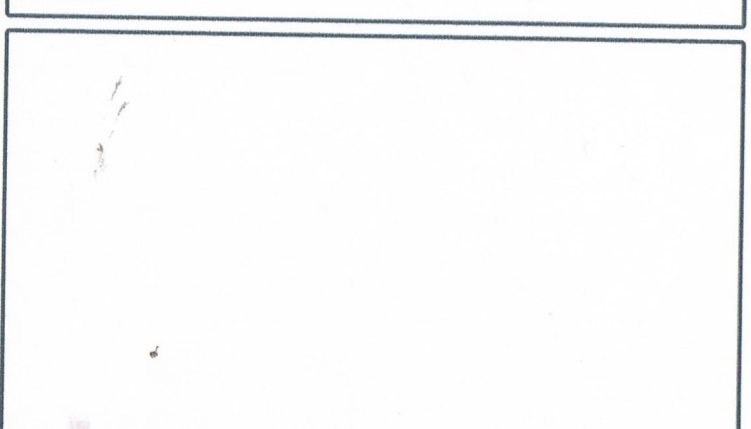
Scene:



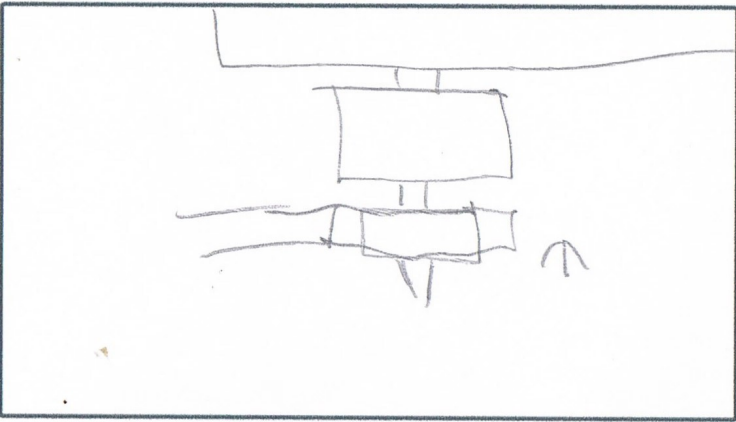
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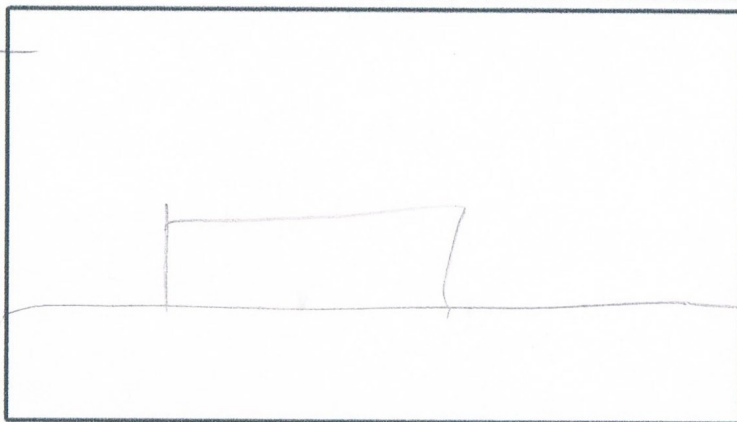
Scene:



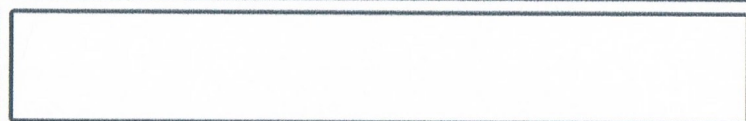
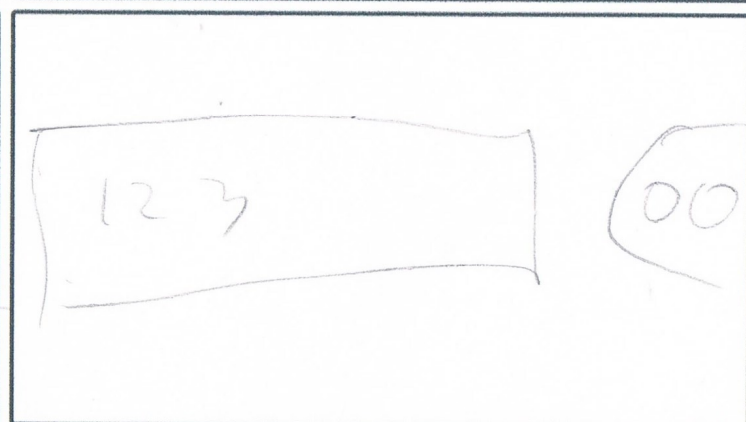
Scene: 19 MIEUWE SLEUTELS



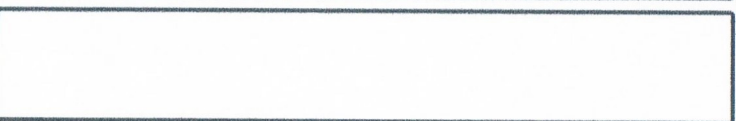
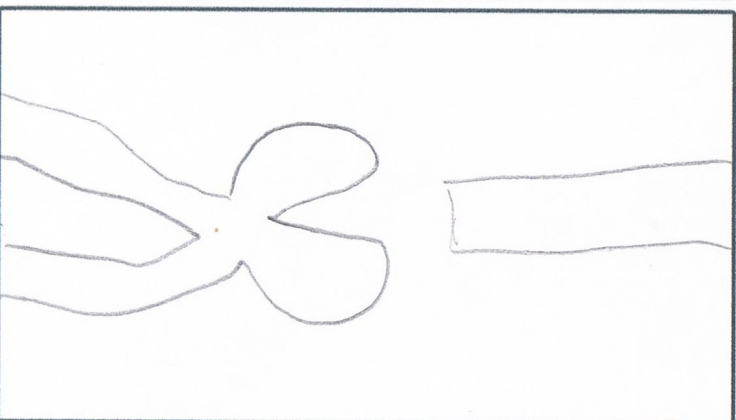
Scene: 20 FILAMENTPAKKEN



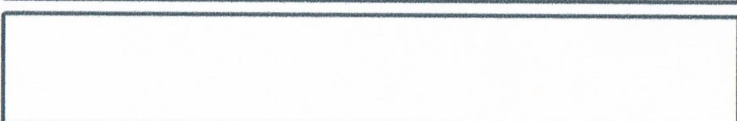
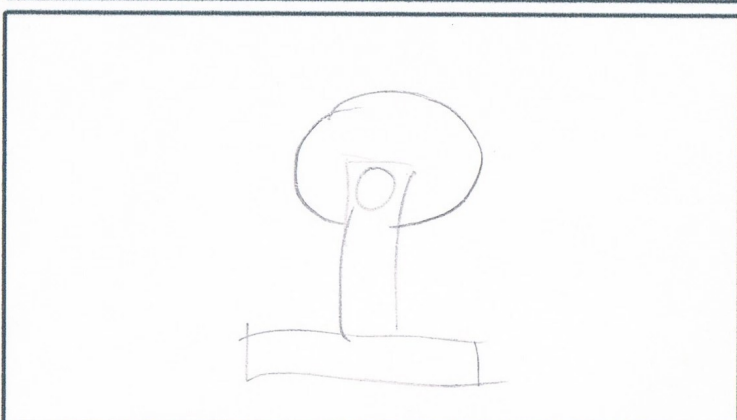
Scene: 21 TEMP



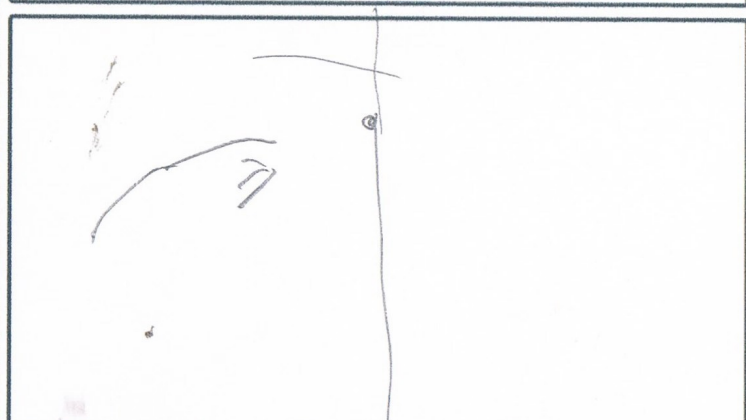
Scene: 22 KNIPPEW



Scene: 23 ROLOPHANGEN



Scene: 24 FILAMENT IN MACHINE



Scene: 25 MIT GLANZ



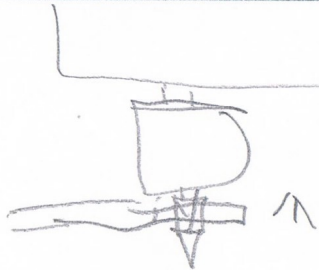
Scene: 26 RECHTMAKER



Scene: 27 TEMP



Scene: 28 WARM AANDRAAIEN



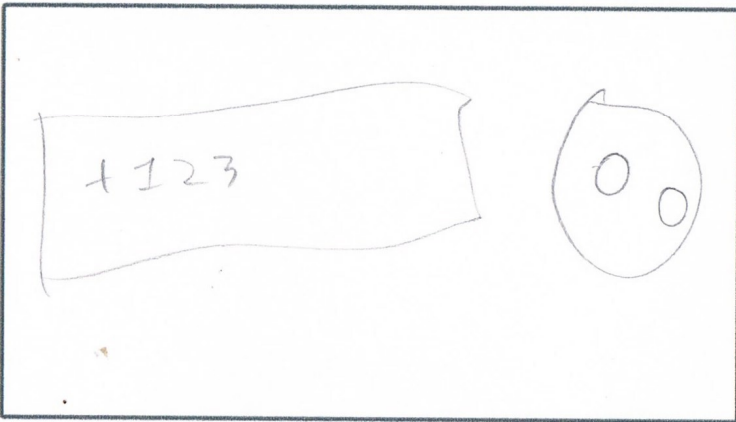
Scene: 29 KNOOP INDRUKKEN



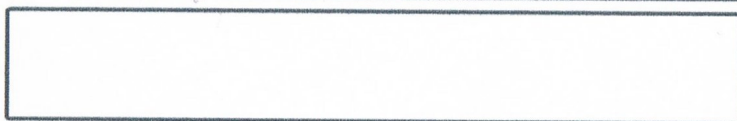
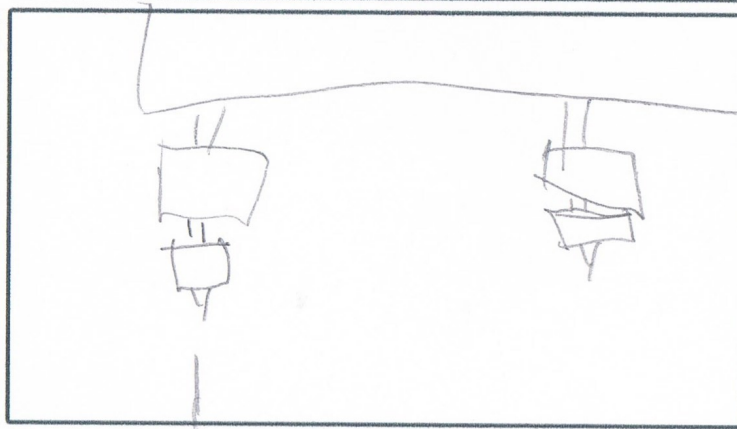
Scene: 30 FILAMENT INVOEREN



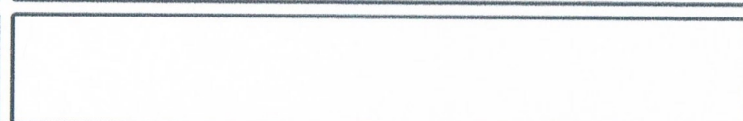
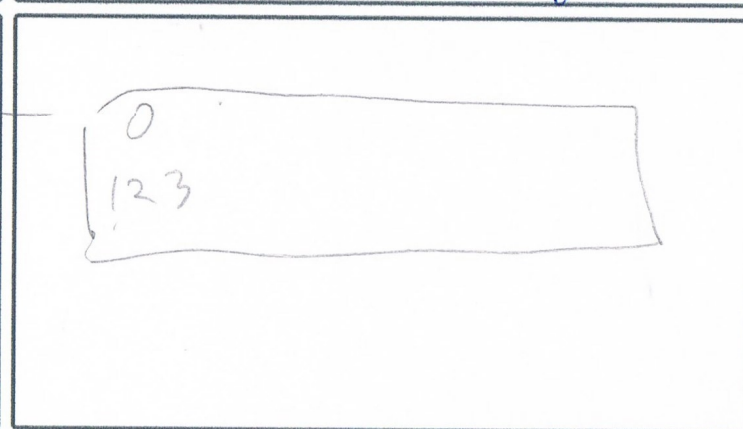
Scene: 31 MACHINHAL



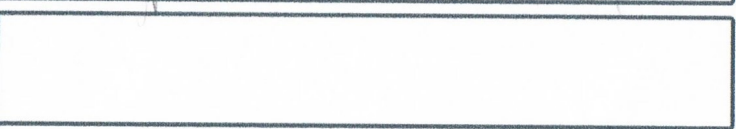
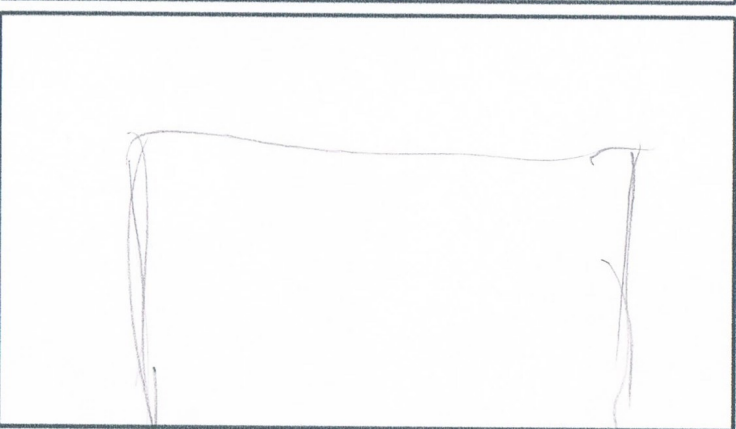
Scene: 32 WACHTEN



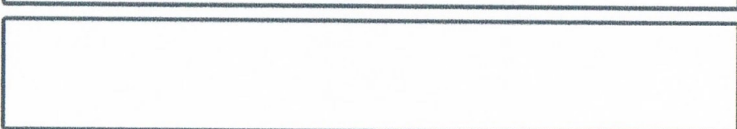
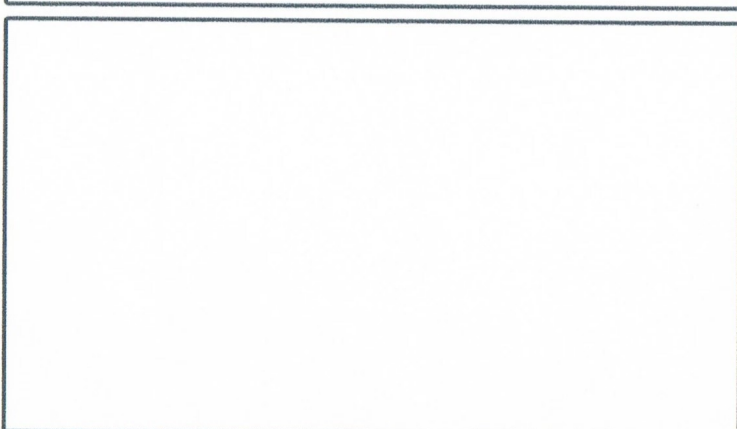
Scene: 33 TEMPI TERU



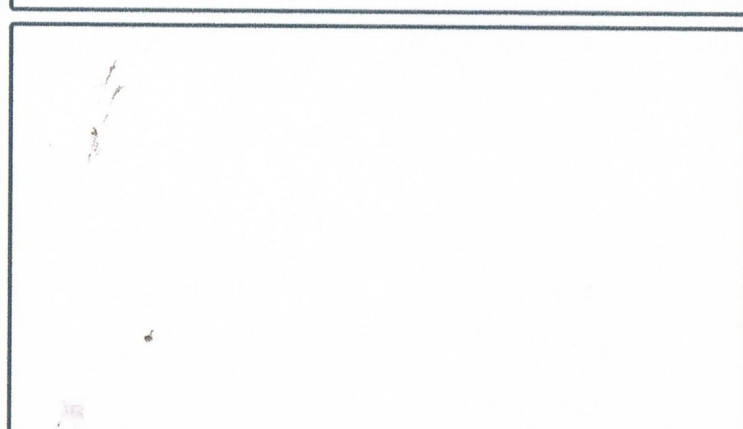
Scene: 34 KLAR



Scene:

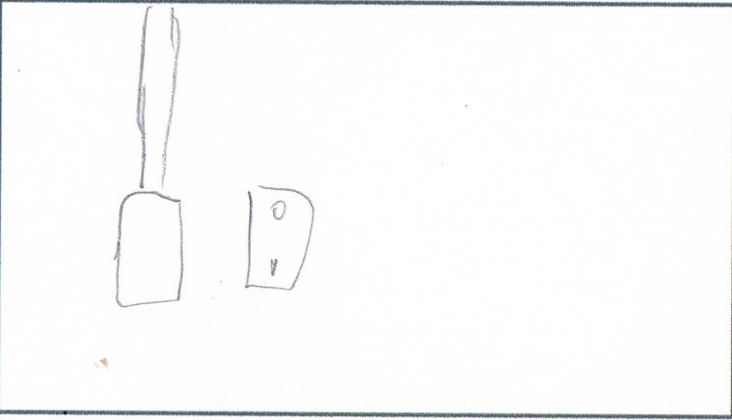


Scene:



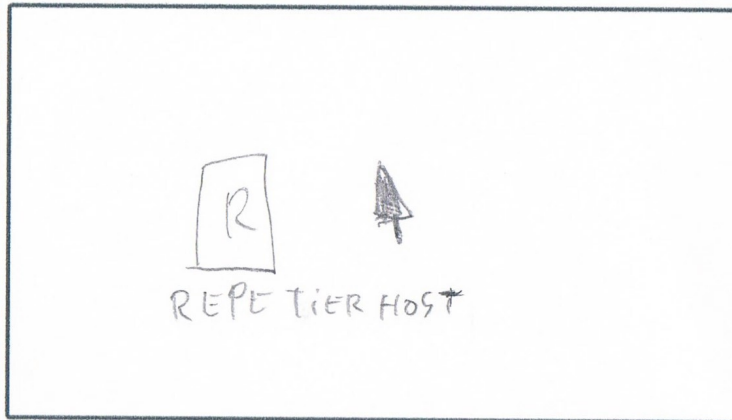
DIYS 1/7

Scene: 1 DIYS AANZETTEN

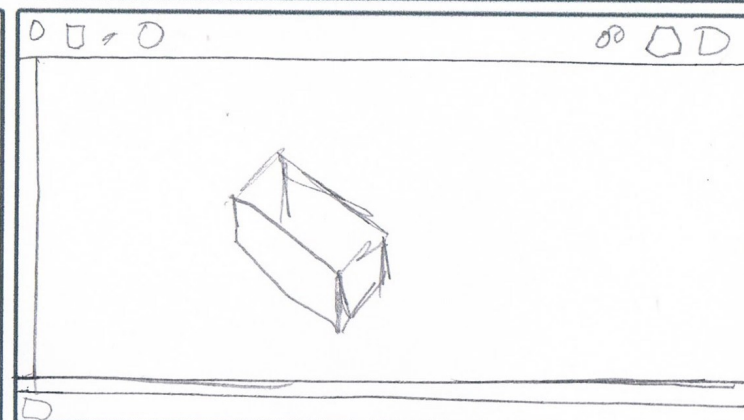


Duidelijk knoplaten zien

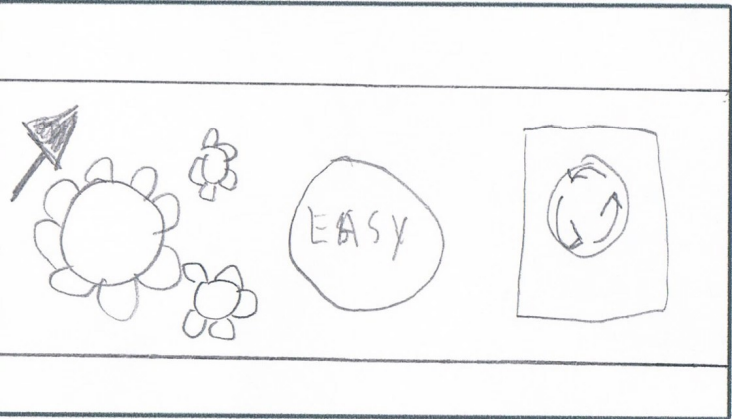
Scene: 2 RH OPSTARTEN



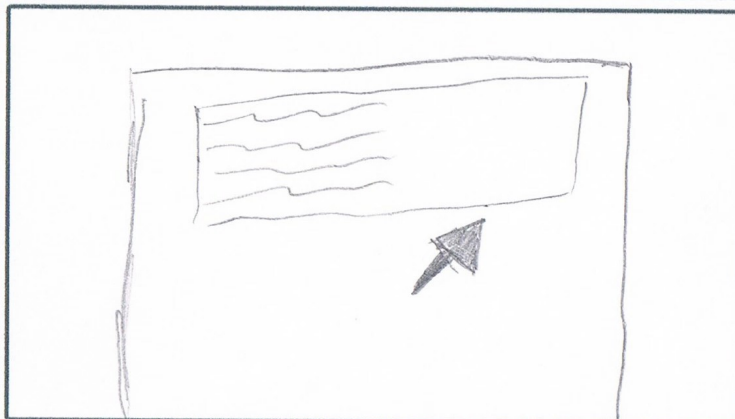
Scene: 3 STARTSCHERM RH



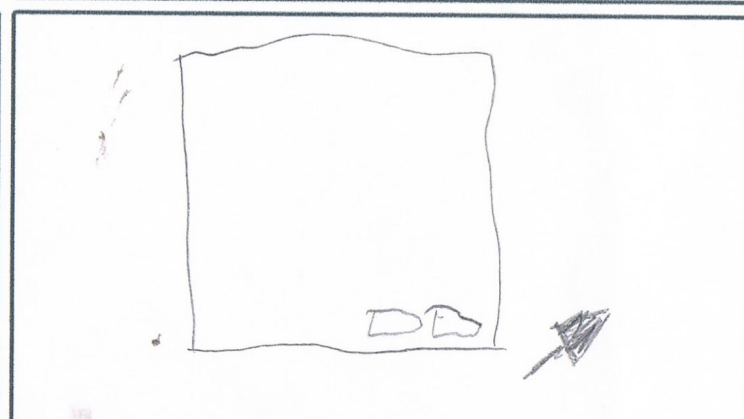
Scene: 4 PRINTERSETTINGS



Scene: 5 JUISTE PRINTER SELECTEREN

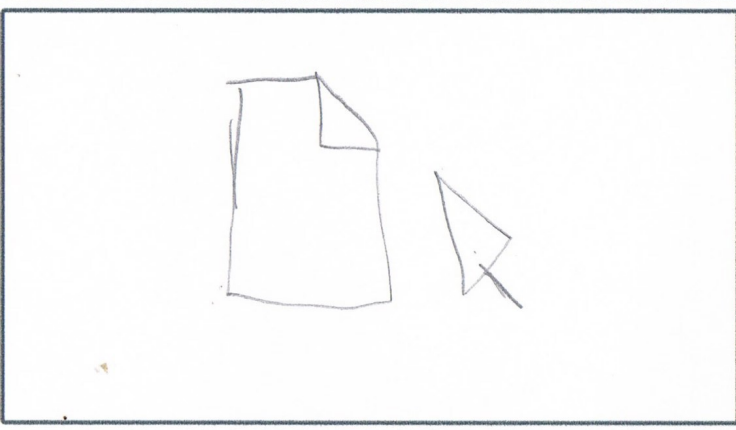


Scene: 6 SCHERMSLUITEN

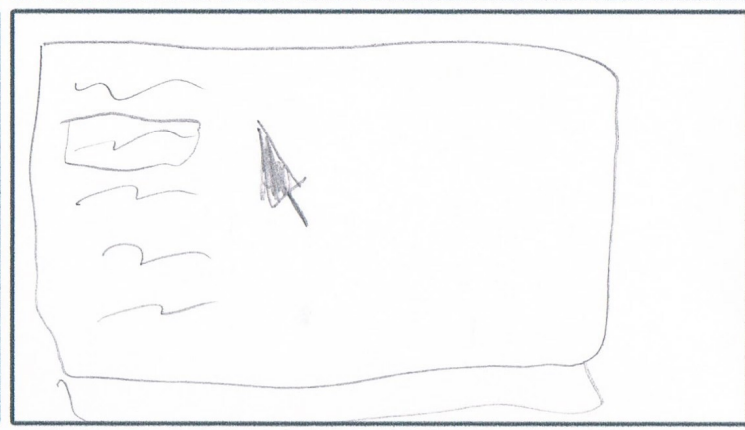


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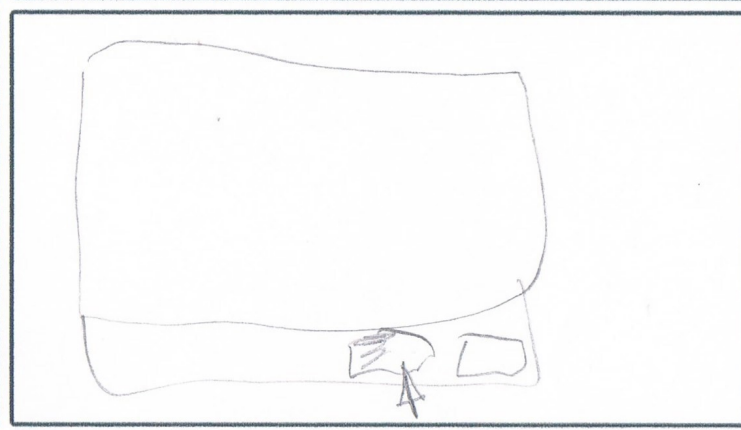
Scene: 7 LOAD



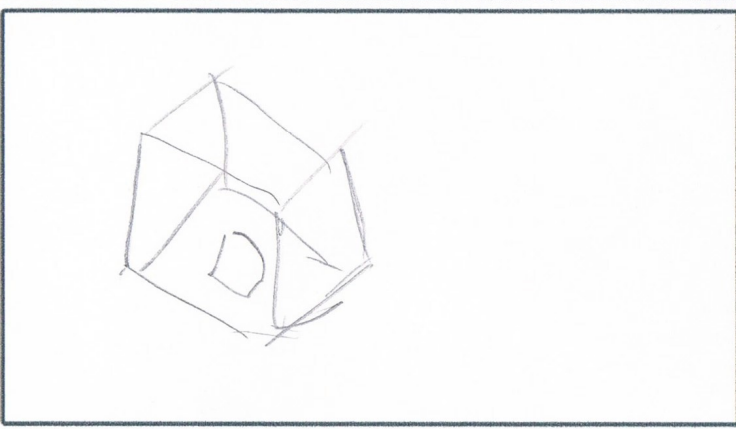
Scene: 8 BESTAND OPZOEKEN



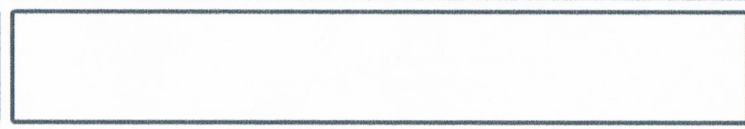
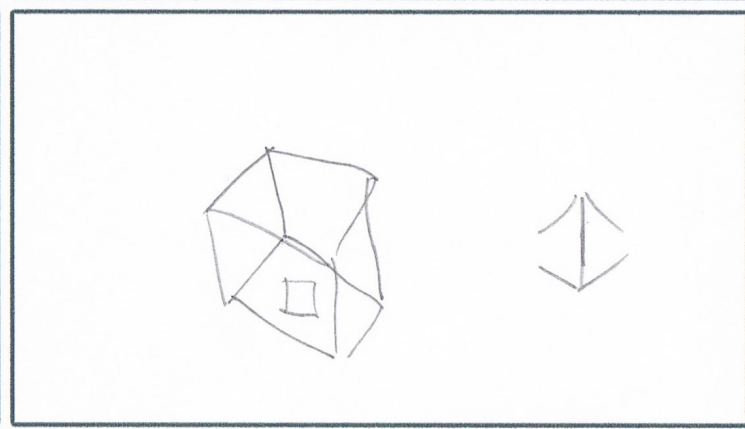
Scene: 9 ~~LOAD~~ BESTAND LADEK



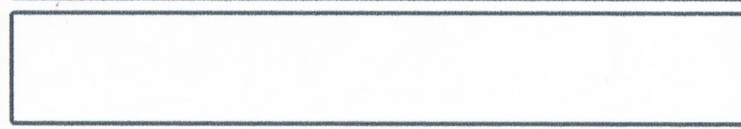
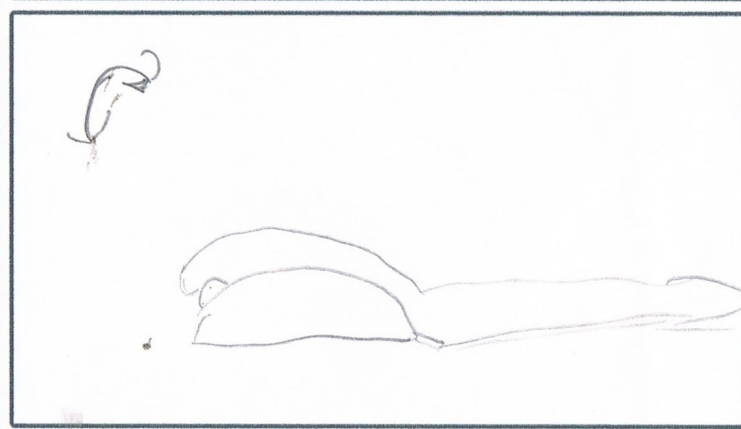
Scene: 10 OBJECT IN SCHERM



Scene: 11 SCHERM ~~TRAIK~~ ZOOM



Scene: 12 ~~SCROLL~~ SCROLLEN



DIYs 3/7

Scene: 13 SCHERM DRAAIEN



Scene: 14 KLIKEN DEWEGEN



Scene: 15 Icoon SCHERM VERPLAATSEN



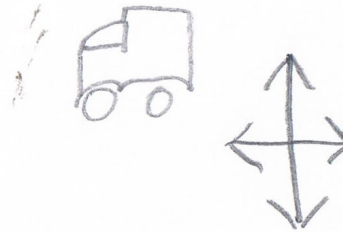
Scene: 16 SCHERM VERPLAATSEN



Scene: 17 MUIZEN

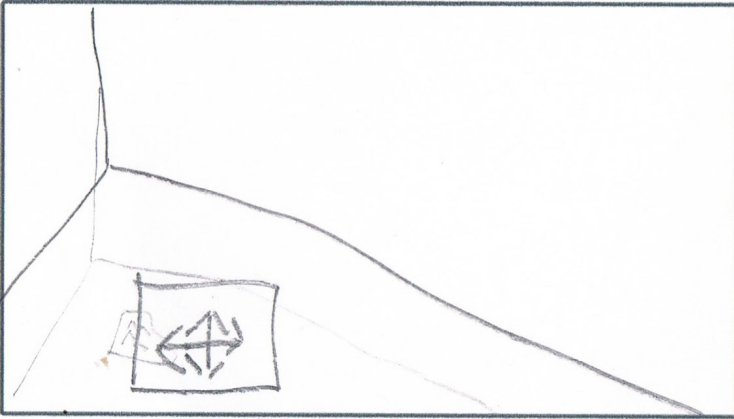
ZIE 14

Scene: 18 OBJECT VERPLAATSEN Icoon

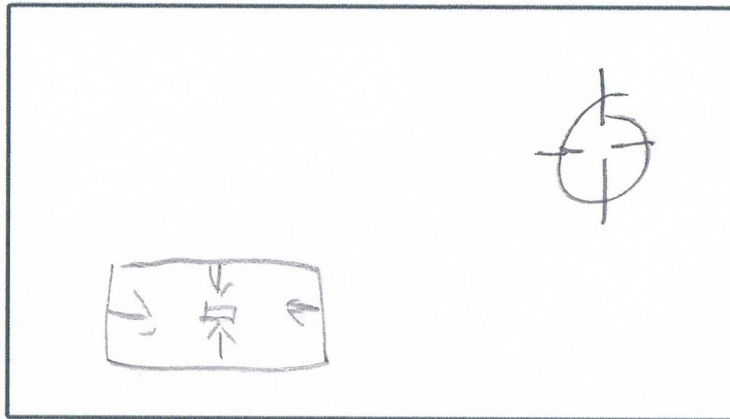


O I V S 4/7

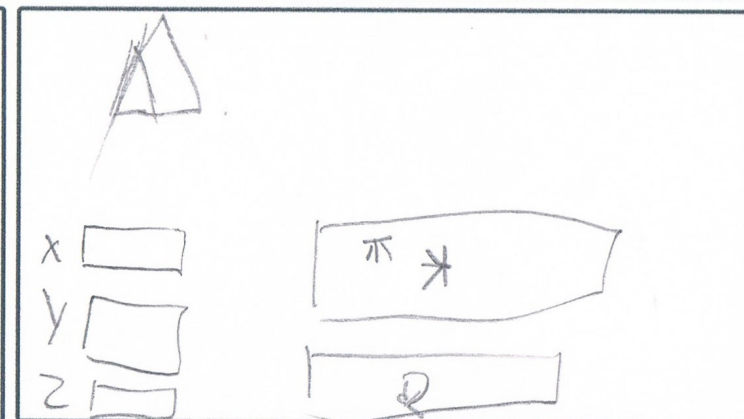
Scene: 19 OBJECT VERPLAATSEN



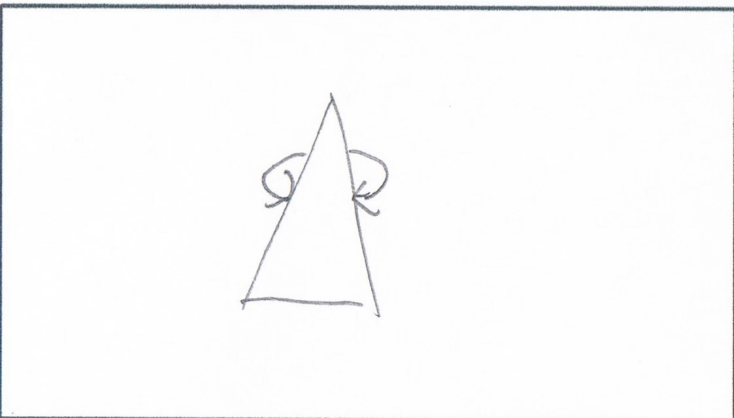
Scene: ~~19~~ 20 OBJECT CENTREREN



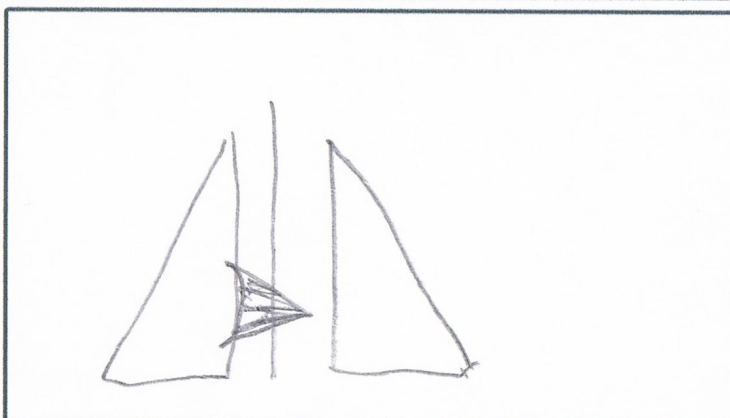
Scene: 21 OBJECT SCALE



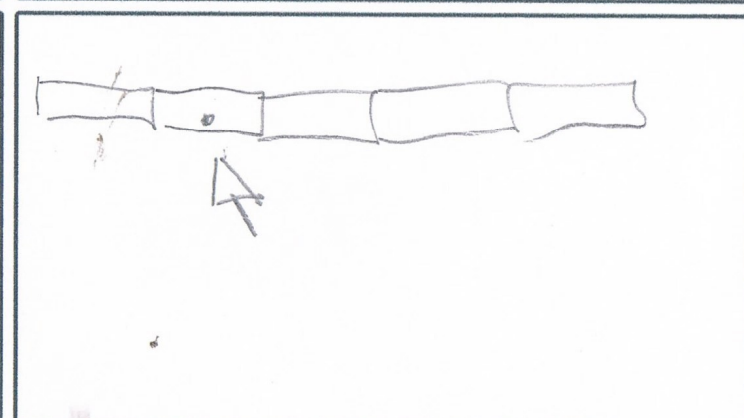
Scene: 22 OBJECT ROTATE



Scene: 23 OBJECT MIRROR

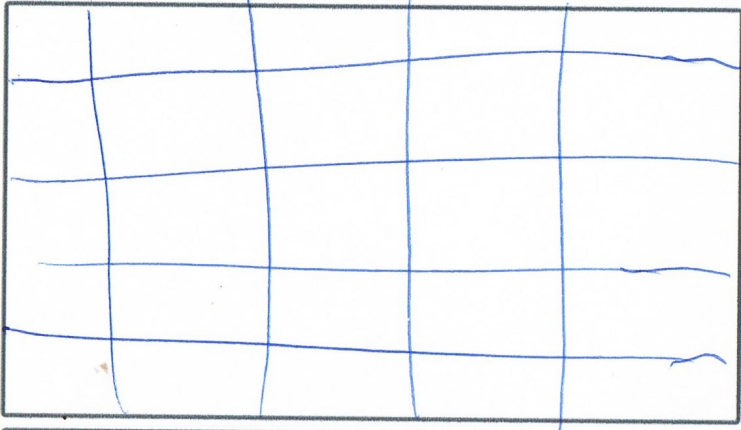


Scene: 24 SLIDER TABDLAD

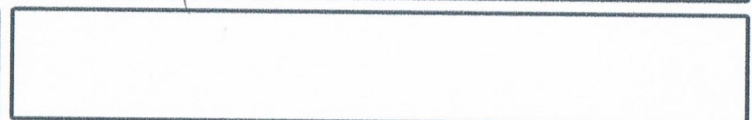
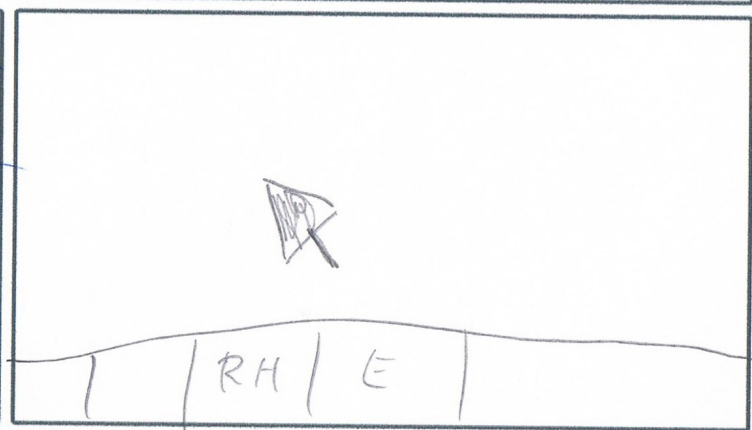


Diys 5/7

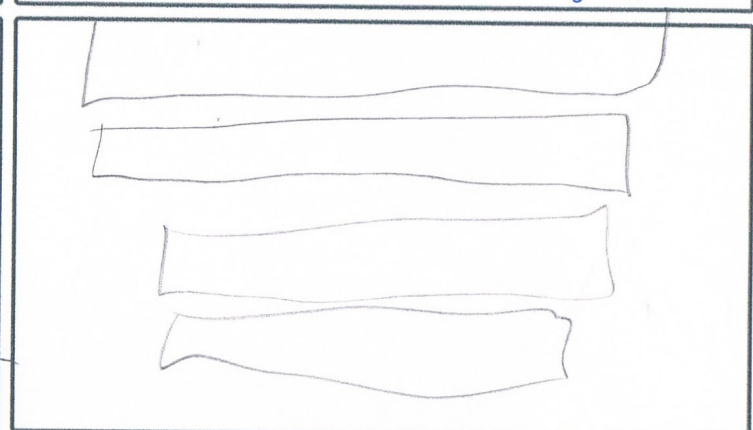
Scene: 25 EXCEL



Scene: 26 TERUGMAAR RH



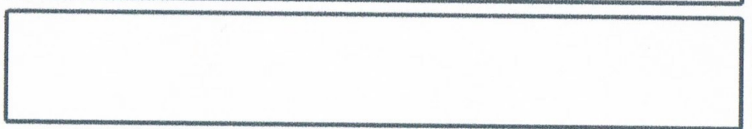
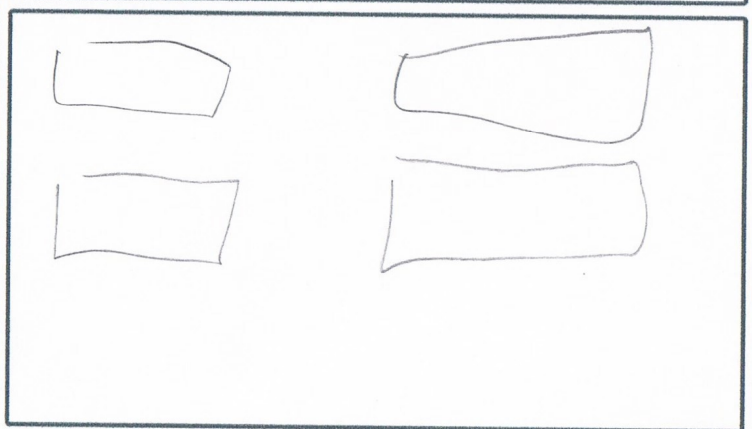
Scene: 27 INSTELLINGEN



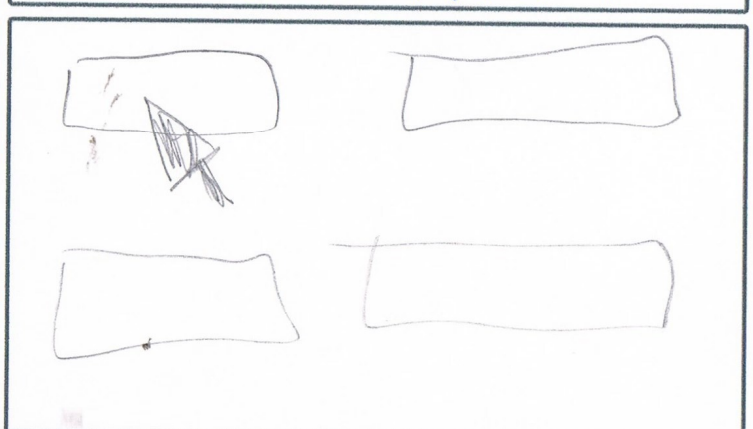
Scene: 28 SLICE



Scene: 29 PRINT PREVIEW

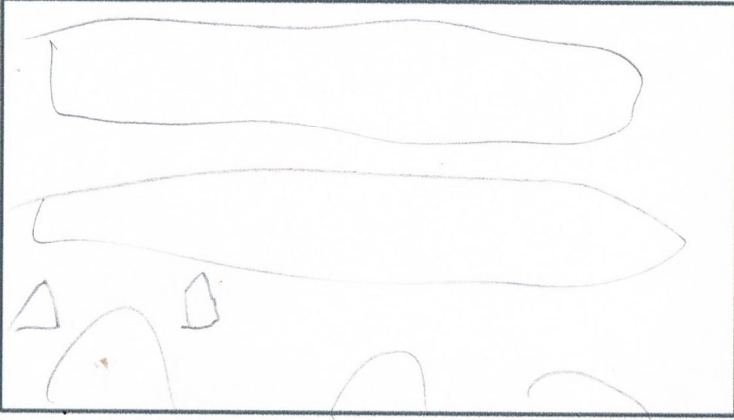


Scene: 30 KLIKOPPRINT

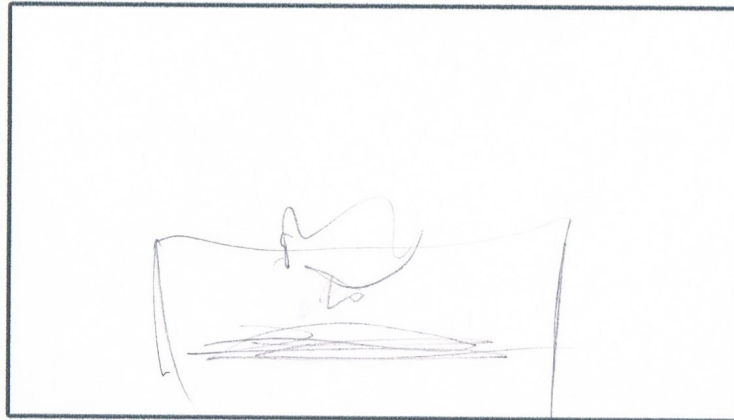


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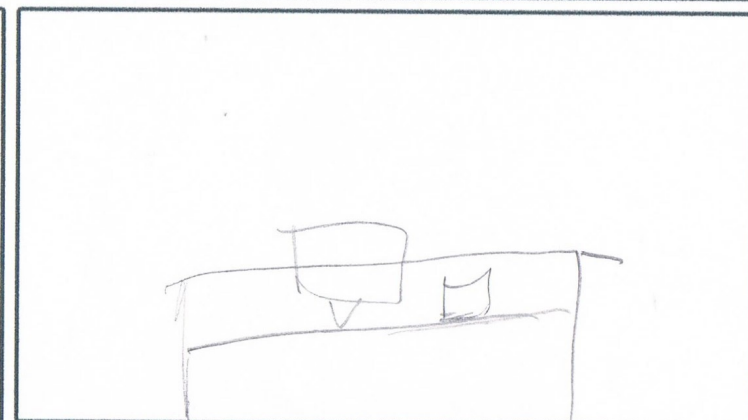
Scene: 31 MANUAL CONTROLE



Scene: 32 PRINTER



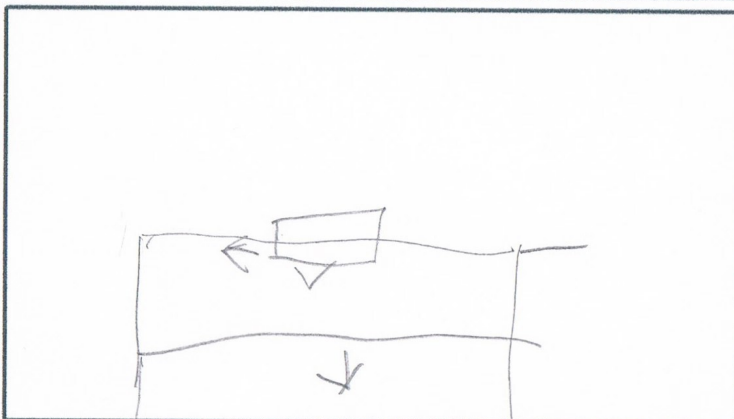
Scene: 33 KLAAR



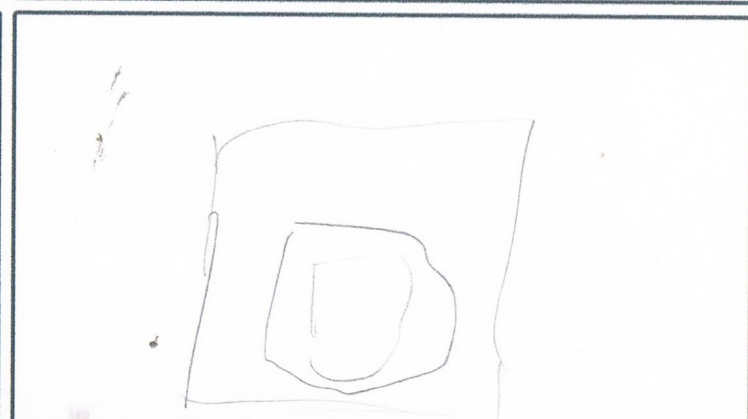
Scene: 34 ZAKKEN PC



Scene: 35 ZAKKEN PRINTER

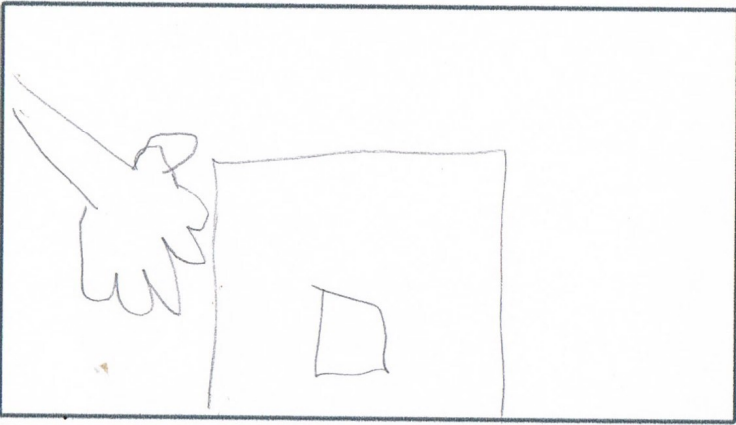


Scene: 36 OBJECT METSKIRT

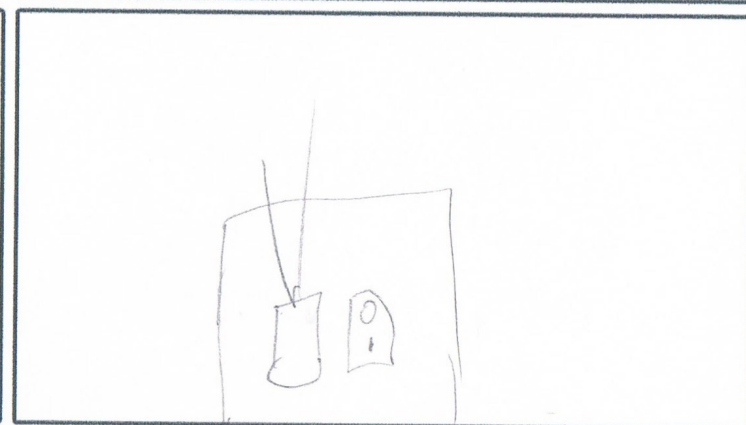


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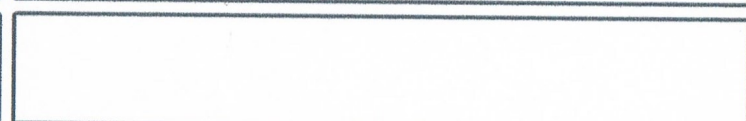
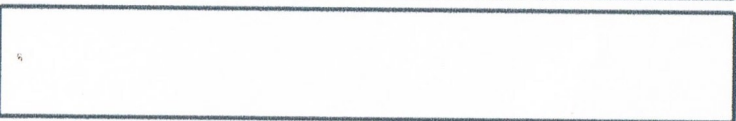
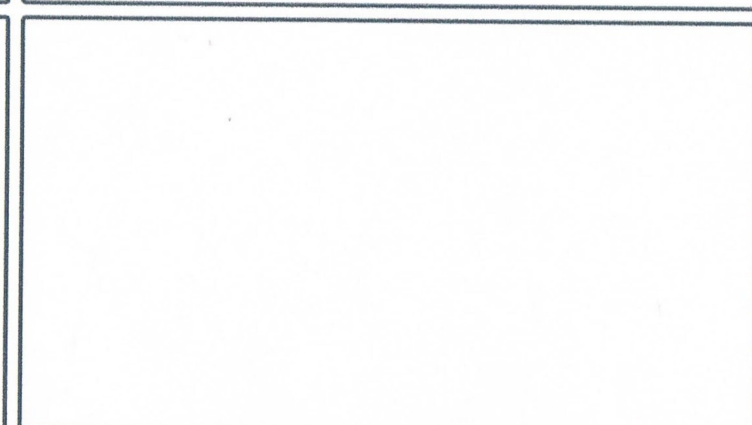
Scene: 37 VERMIJDEREN



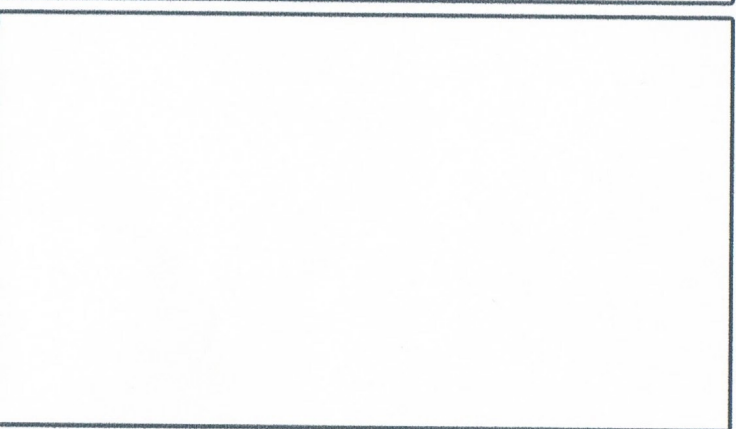
Scene: 38 UITSCHAKELLEN



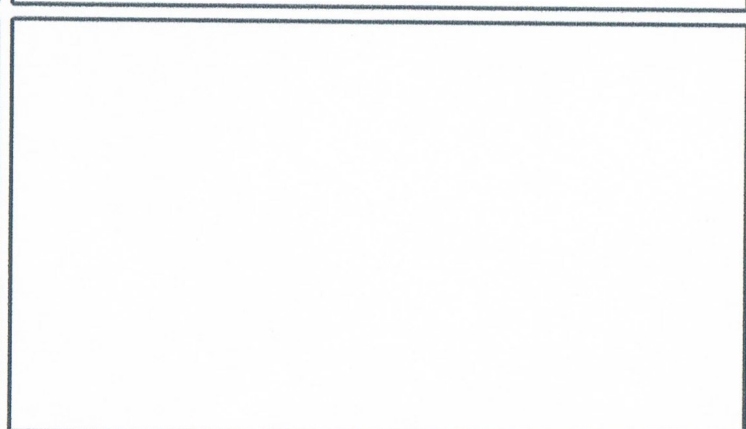
Scene:



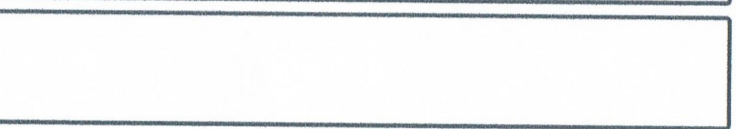
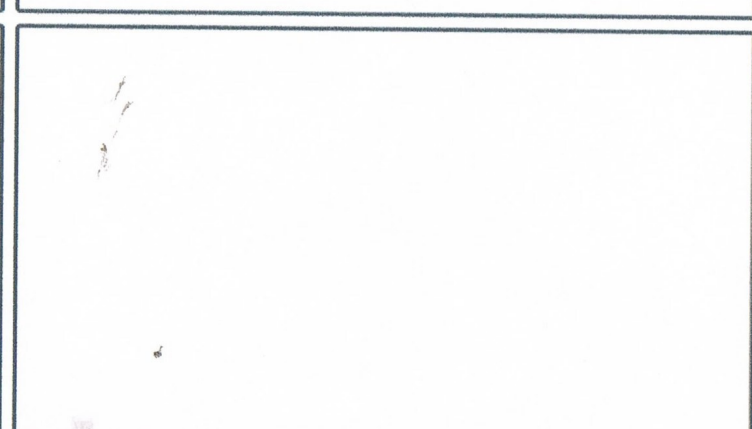
Scene:



Scene:



Scene:



~~07~~ CARTESIO 1/3

Scene: 1 CARTESIO OPSTARTEN



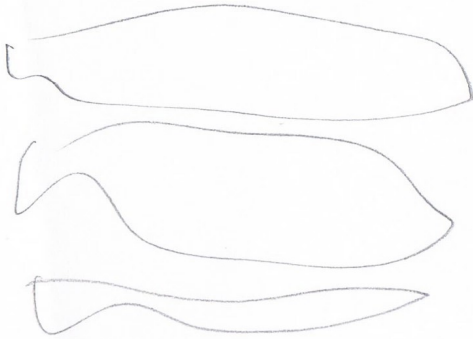
Scene: 5 CARTESIO SELECTEREN



Scene: 5 EXCEL



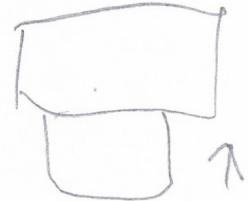
Scene: 27 INSTELLINGEN



Scene: 30 GO UITPR

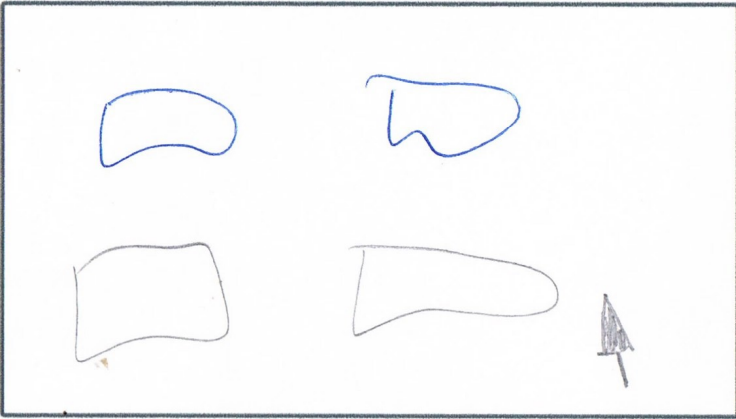


Scene: 31 GO IN PC

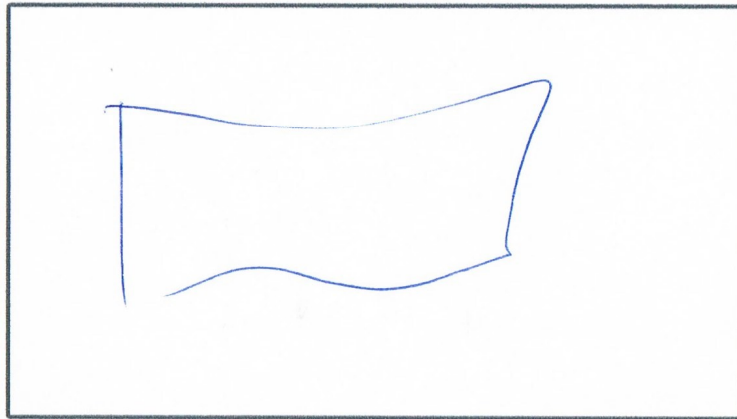


CARTESIO 2/3

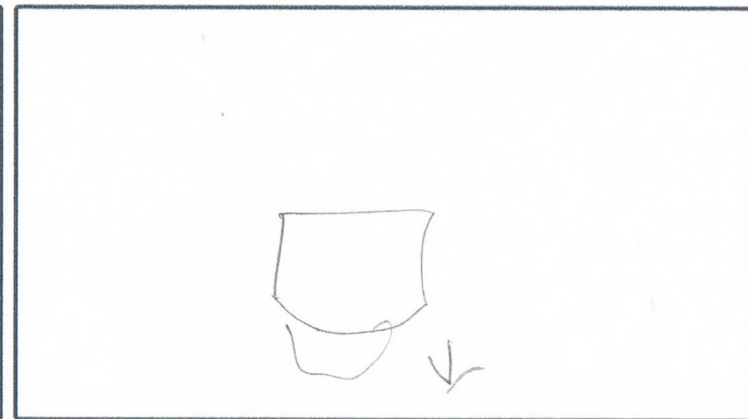
Scene: 32 SAVE FOR PRINT



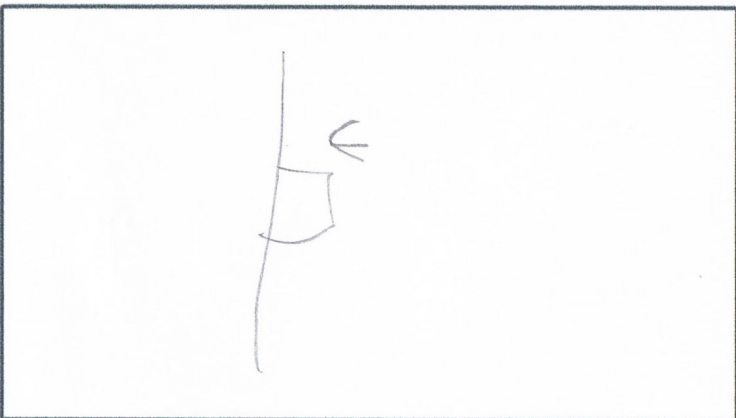
Scene: 33 SLA OP



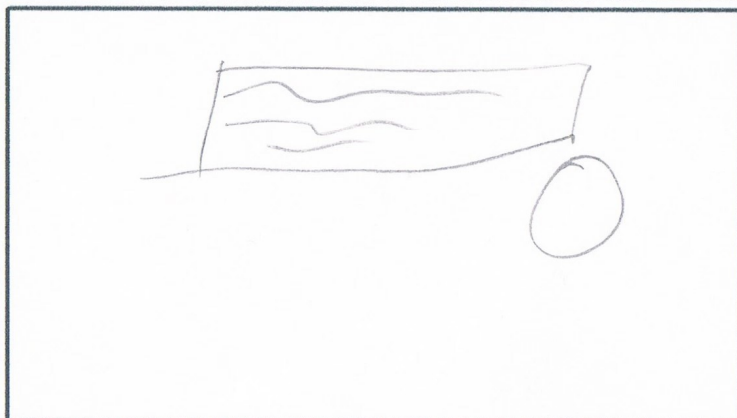
Scene: 34 90 MIT PC



Scene: 35 SD IN PRINTER



Scene: 36 MENU



Scene: 37 BESTAND

